

# Introduction to GIS

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# Credits

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- ❑ GIS Basics by Shahab Fazal (New Age International publishers)
- ❑ IIT, DELHI @ NPTEL: Civil Engineering – GIS in Civil Engineering
- ❑ Many internet resources like Wikipedia

# Outline

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- ❑ Early form of GIS: Map to Overlay
- ❑ What is GIS?
- ❑ Why GIS?
- ❑ Components of GIS
- ❑ Functions of GIS
- ❑ GIS data Models
- ❑ GIS implementation

# What is GIS?

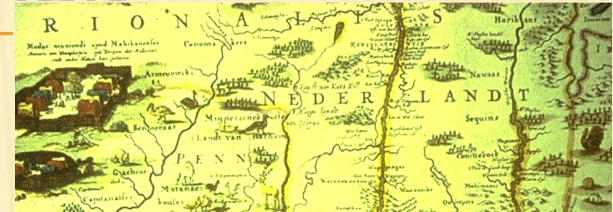
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- ❑ GIS stands for Geographical Information System.
- ❑ It is defined as an integrated tool, capable of mapping, analysing, manipulating and storing geographical data in order to provide solutions to **real world problems** and help in planning for the future.
- ❑ GIS deals with *what* and *where* components of occurrences.
  - ❑ *Ex:*
    - to build fly-over* (what component)
    - traffic jams are common* (where component)

# HISTORICAL SETTING AND GIS EVOLUTION

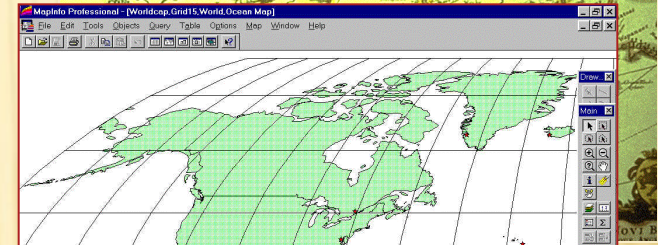
## *Traditional Mapping*

*manually drafted map*



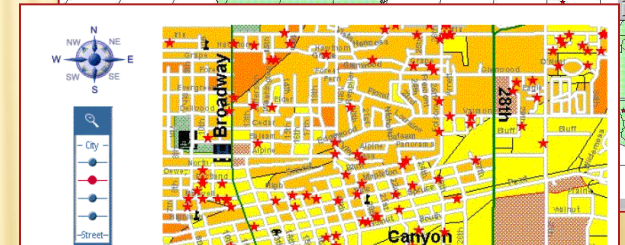
## *Computer Mapping*

*automates the cartographic process (70s)*



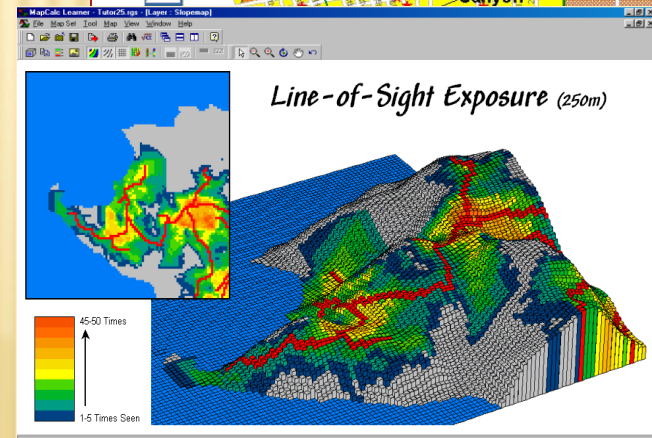
## *Spatial Database Management*

*links computer mapping techniques with traditional database capabilities (80s)*



## *GIS Modeling*

*representation of relationships within and among mapped data (90s)*

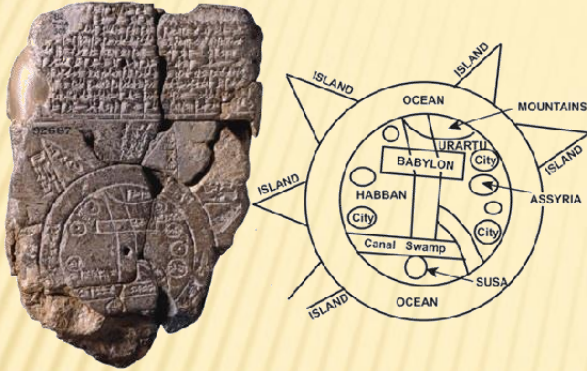


## *Distributed and Virtual GIS*

# Early days of Mapping / sketches

- ❖ **Mapmaking is the representation of geographical information to be easily understood by common users.**
- ❖ **The early maps were hand drawn; in general, positions, shapes and scales for different places were not properly shown.**
- ❑ **Improvements in the fields of Geodesy, Surveying and Cartography helped in bringing the maps to their present form.**
- ❑ **The digital technology has altered the way of creating, presenting and distributing the geographic information**
- ❑ **The conventional cartography is replaced by computer aided designs and graphics, and the analogue maps (paper maps) by digital maps.**

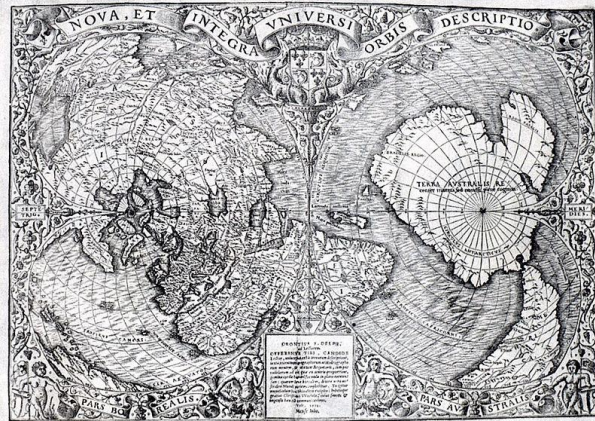
# Early Maps



1000 BC - The Babylonian Map



1100 AD The Tabula Rogeriana became the most significant source of information on the political, cultural, physical and social conditions of the territories under investigation



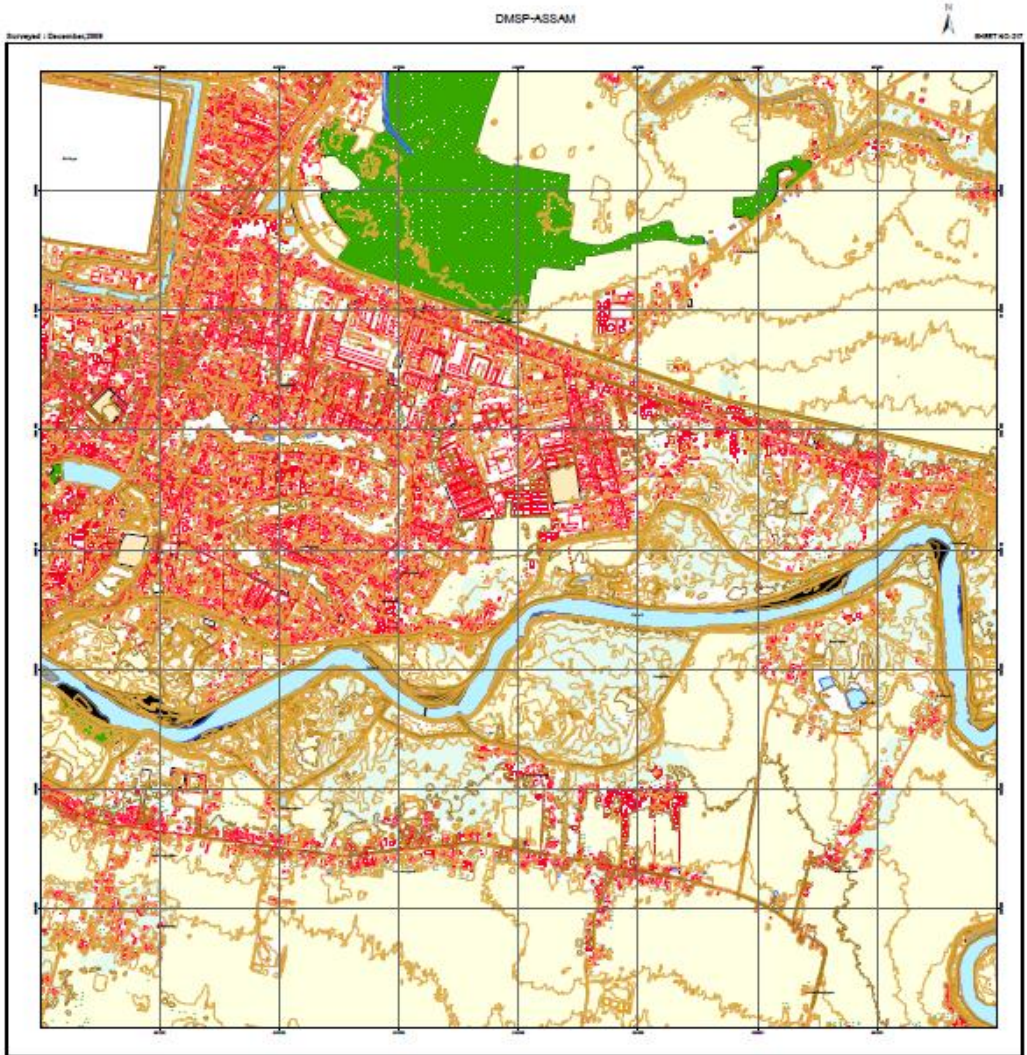
1500 AD - Mercator and Newton worked on projection and conformity

# Maps

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- ❑ **Maps are models of the real world which is traditional method of storing and displaying geographic information.**
- ❑ **A map is a two dimensional representation of earth surface which uses graphics to convey geographical features on the landscape**
- ❑ **Different geographic features represented as either points, lines, and/or areas.**
- ❑ **Each feature is defined both by**
  - ❑ **Its location in space (with reference to a coordinate system), and**
  - ❑ **Its characteristics (attributes).**
- ❑ **A map portrays 3 kinds of information about geographic features.**
  - **Location and extent of the feature**
  - **Attributes (characteristics) of the feature**
  - **Relationship of the feature to other features.**





***1:5000 Scale Map of parts of Assam***

|  |                        |  |   |   |
|--|------------------------|--|---|---|
| <p><b>Legend</b></p> <ul style="list-style-type: none"> <li>Water</li> <li>Barren Land</li> <li>Low Density Residential</li> <li>Medium Density Residential</li> <li>High Density Residential</li> <li>Open Space</li> <li>Barren Land</li> <li>Water</li> </ul> | <p>Index to 1:5000</p> | <p><b>SCALE 1:5000</b></p> <p>Scale 1:5000</p> | <p><b>Prepared by</b><br/>National Remote Sensing Centre<br/>Ministry of Space Technology</p> <p><b>Publication</b><br/>December 2008<br/>Report No. DMSP-ASSAM-001</p> | <p><b>Legend</b></p> <ul style="list-style-type: none"> <li>Barren Land</li> <li>Low Density Residential</li> <li>Medium Density Residential</li> <li>High Density Residential</li> <li>Open Space</li> <li>Barren Land</li> <li>Water</li> </ul> |
|--|------------------------|--|---|---|

# Scale of map

- Map represent snapshots of a particular day and time of the land at a specific map scale.
- Accordingly, the use of data from vastly different scales will result in many inconsistencies between the number of features and their type.

$$R.F = \frac{\text{Distance between two points on the map}}{\text{Distance between the same two points on the ground}}$$

- The use and comparison of geographic data from vastly different source scales is totally inappropriate and can lead to significant error in geographic data processing.

1:1,000    1:5,000    1:20,000    1:50,000    1:250,000    1:1,000,000

**LARGE**

**MEDIUM**

**SMALL**

Features may disappear, e.g. ponds, hamlets, small lakes

Symbology for some features change, e.g. area to point

Features change in shape, e.g. become less detailed, more generalized

Some features may appear, e.g. macro features such as climatic zones

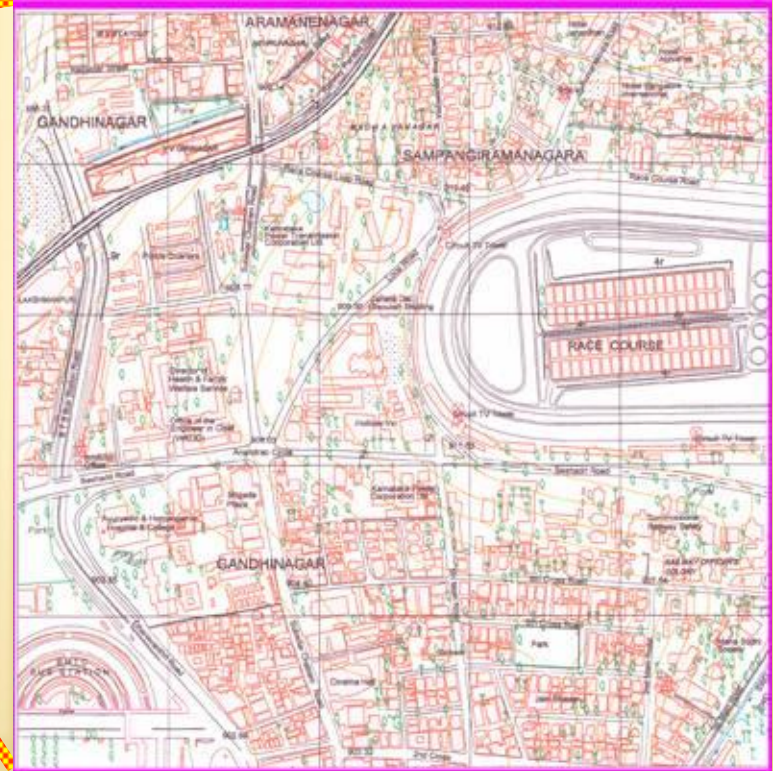
# A portion of map showing the same area on different scales



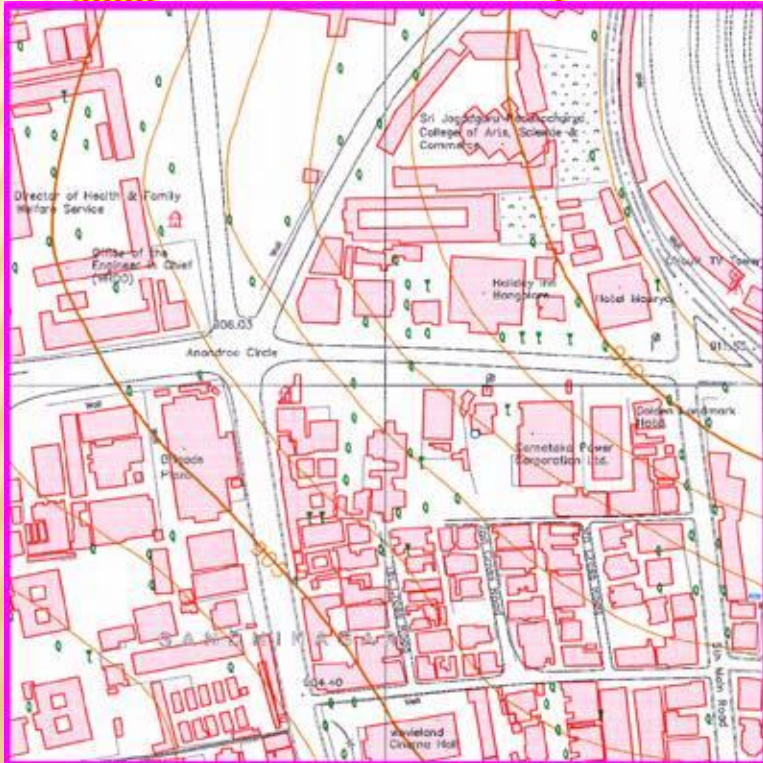
1 : 25,000



1 : 10,000



1 : 5,000



1 : 2,000

# Dr. John Snow



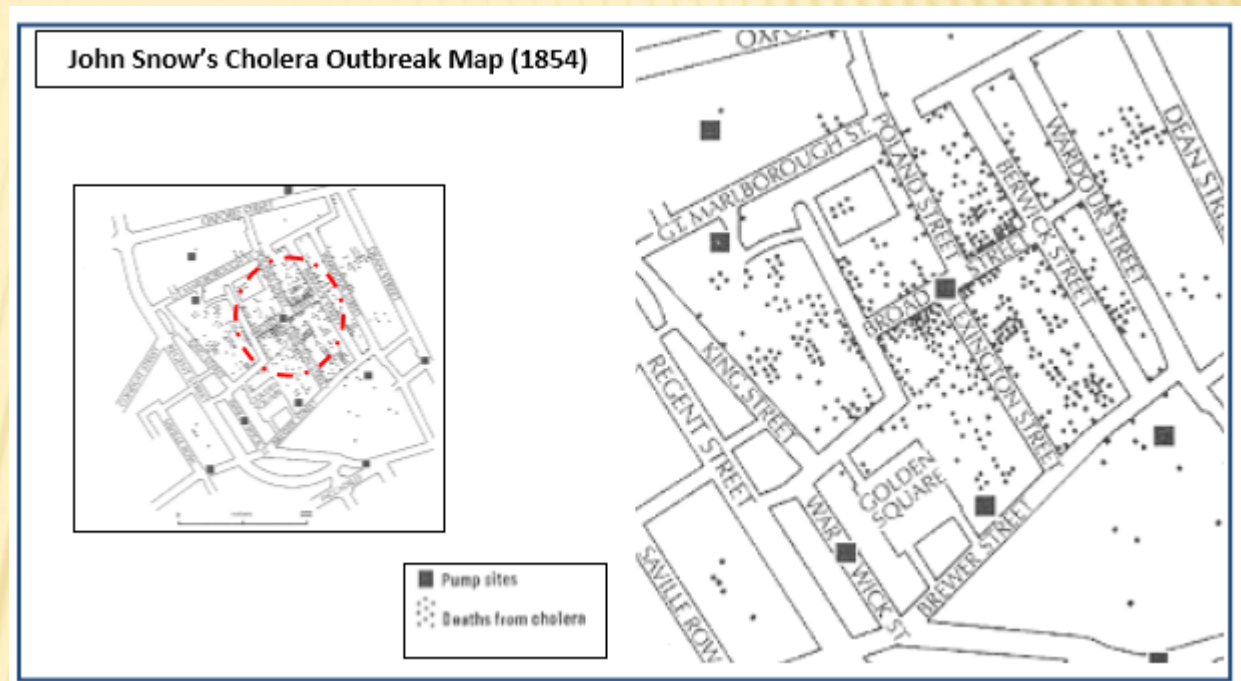
Dr. John Snow is known as the ‘father of modern epidemiology’ and the ‘father of GIS’ because of the famous case of the 1854 Cholera outbreak in London’s Broad Street region.

In the 1850s, cholera was very poorly understood and massive outbreaks were a common occurrence in major industrial cities. An outbreak in London in 1854 in the Soho district was typical of the time, and the deaths it caused are shown in the map.

- Dr. John Snow showed the locations of death by cholera on a map to track the source of outbreak of cholera in Central London in September, 1854.

- This is the Broad Street Pump, made famous by Snow's discovery, a possible source of the outbreak.

- Thanks to Snow's investigation, when people were no longer able to access the contaminated pump, the cholera outbreak in came to an end.



(Image source: [http://healthcybermap.org/HGeo/pg1\\_1.htm](http://healthcybermap.org/HGeo/pg1_1.htm) )

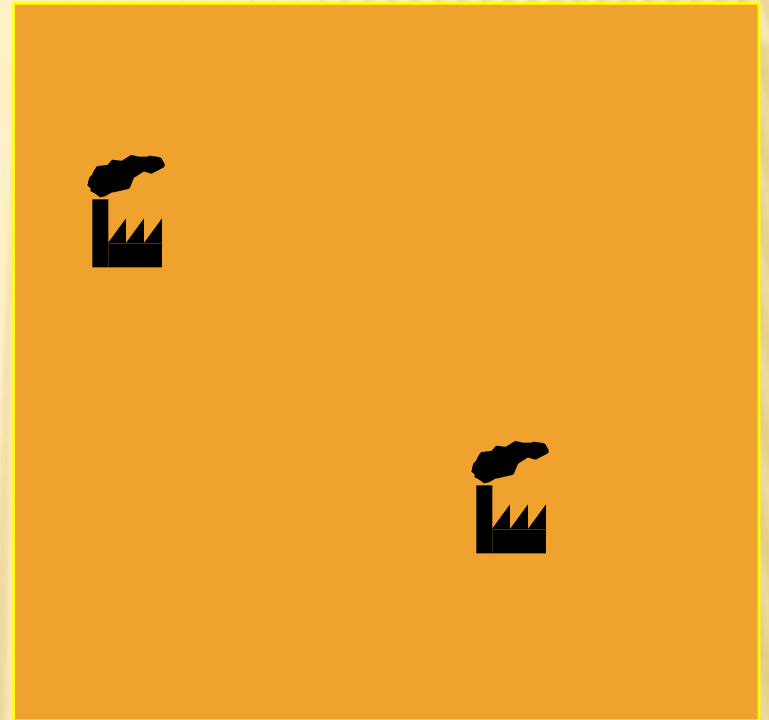
- His research helped to improve sanitation and public health around the world.

# COMBINING DATA SETS

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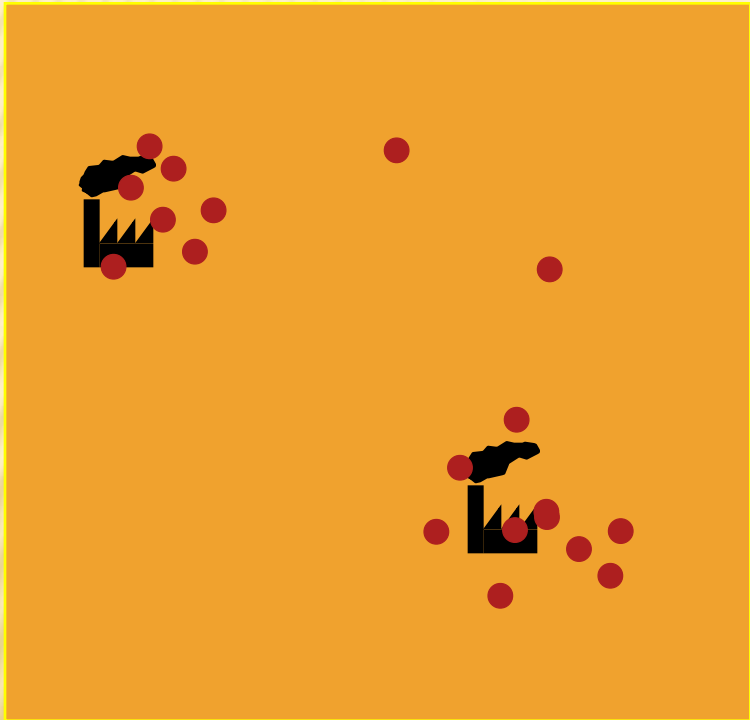
**Leukemia Cases**



**Pollution Sources**

# COMBINING DATA SETS

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**Information about  
“where” allows us to  
combine heterogeneous  
data sets**

# Dr. *Roger Tomlinson*

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- ❑ Dr. *Roger Tomlinson* (1933-2014) is generally recognized as the "father of GIS."
- ❑ *He* coined the term geographic information system (GIS) and developed the First True Operational Geographic Information System (GIS) in 1962.
- ❑ He created the first computerized geographic information system in the 1960s while working for the Canadian government—a geographic database still used today by municipalities across Canada for land planning.



# Stages of GIS development

| <i>Stage</i>                        | <i>Period</i> | <i>Description</i>                                 | <i>Characteristics</i>  |
|-------------------------------------|---------------|--|---|
| <i>The Era of Beginning</i>         | 1960 – 1975   | <i>Pioneering</i>                                  | <ul style="list-style-type: none"><li>• <i>individual personalities important</i></li><li>• <i>mainframe-based systems dominant</i></li></ul>   |
| <i>The Era of Innovation</i>        | 1975 – 1980   | <i>Experiment and practice</i>                     | <ul style="list-style-type: none"><li>• <i>local experimentation and action</i></li><li>• <i>GIS fostered by national agencies</i></li><li>• <i>much duplication of efforts</i></li></ul>   |
| <i>The Era of Commercialization</i> | 1980 – 2000   | <i>Commercial dominance</i>                        | <ul style="list-style-type: none"><li>• <i>increasing range of vendors</i></li><li>• <i>workstation and PC systems becoming common</i></li><li>• <i>emergence of GIS consultancies</i></li></ul>  |
| <i>The Era of Exploitation</i>      | 2000 onwards  | <i>User dominance</i><br><i>Vendor competition</i> | <ul style="list-style-type: none"><li>• <i>embryonic standardization</i></li><li>• <i>increasing use of PC and networked systems</i></li><li>• <i>systems available for all hardware platforms</i></li><li>• <i>internet mapping launched</i></li></ul> |

*Source: Adopted from Heywood, Cornelius and Carver, 2004.*

# What is GIS?

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## ***“Geographic Information System”***

- ❑ **A Technological tool**
- ❑ **A Geospatial information handling strategy**

**The objective is**

**“to improve overall decision making”.**

# General questions with Geographical Data

Every day people pose questions

- Where is GURGAON ?
- What are the soil characteristics there ?
- What is the land use pattern in Gurgaon District ?
- Which is the main economic activity in Gurgaon District ?
- What are the trends in rural and urban employment pattern in Gurgaon District ?
- Where would be a better location for opening a restaurant in Gurgaon District ?
- Which is the shortest route to reach Gurgaon from New Delhi railway station?

Almost everything that happens or exists occurs 'somewhere'. Knowing 'where' it happened or existed is critically important.

All human activities require knowledge about the Earth, thus geographic location is very important.

# GIS ...

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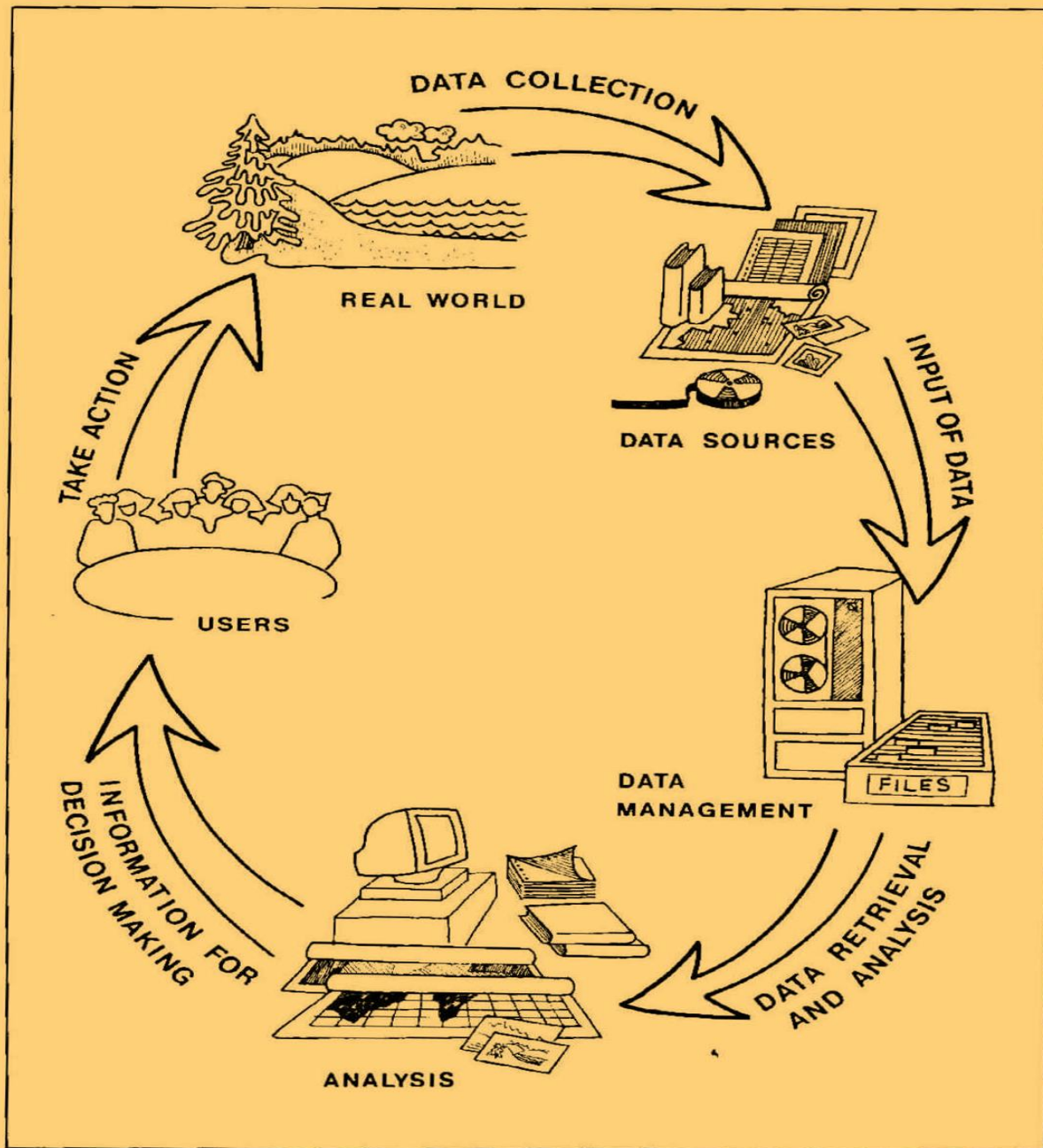
**A *GIS* does not hold maps or pictures.  
Map is one of the inputs.**

**It holds a database  
from which the data can be displayed in a  
variety of views.**

# Defining (GIS)

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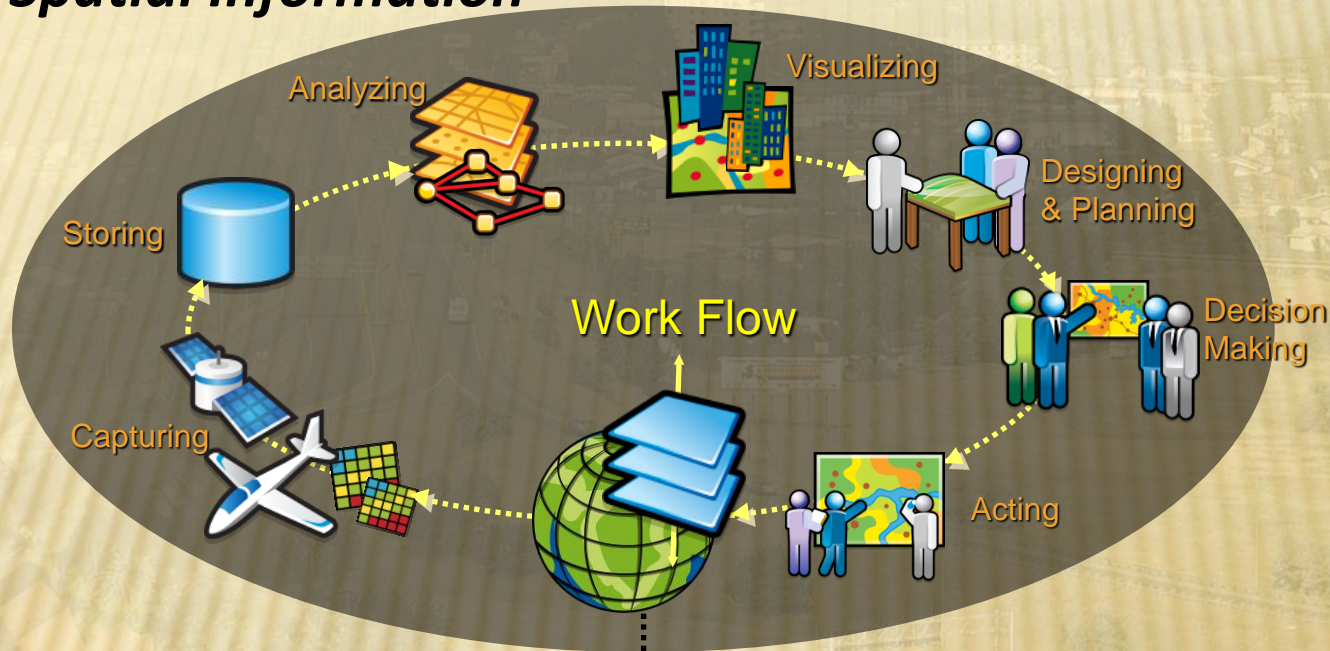
- The *common ground* between information processing and the many fields using spatial analysis techniques. (Tomlinson, 1972)
- A powerful *set of tools* for collecting, storing, retrieving, transforming, and displaying spatial data from the real world. (Burroughs, 1986)
- A computerized *database management system* for the capture, storage, retrieval, analysis and display of spatial (locationally defined) data. (NCGIA, 1987)
- A *decision support system* involving the *integration* of spatially referenced data in a problem solving environment. (Cowen, 1988)



**GIS begins and ends with the real world.**

# GIS IS...

## *Software and Workflows that Enable Public Works to Benefit from Spatial Information*



... *Improving the Way You Do Things*

# GIS IS...

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**Geographic Information System (GIS) is a computer based information system designed to accept **large volumes** of spatial data derived from variety of sources and to **efficiently** store, retrieve, analyse, model and display (output) these data according to user defined specifications**

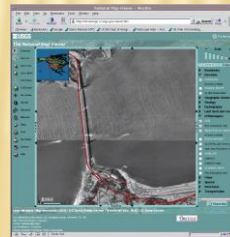


# GEOGRAPHIC PRIMITIVE

$$G = F(x, y, z, f(t))$$

May or  
may not

Many  
objects  
related to  
time



## Data → Information

**Data** – numbers, text, symbols

- Sea surface temperature, soil type, population density

**Information** – differentiated from data

- implying some degree of selection, organization, and preparation for particular purpose, or
- data given some degree of interpretation

**Geographic Information**

(map, digital form)

- Information about places on Earth's surface

*Geographic versus spatial*

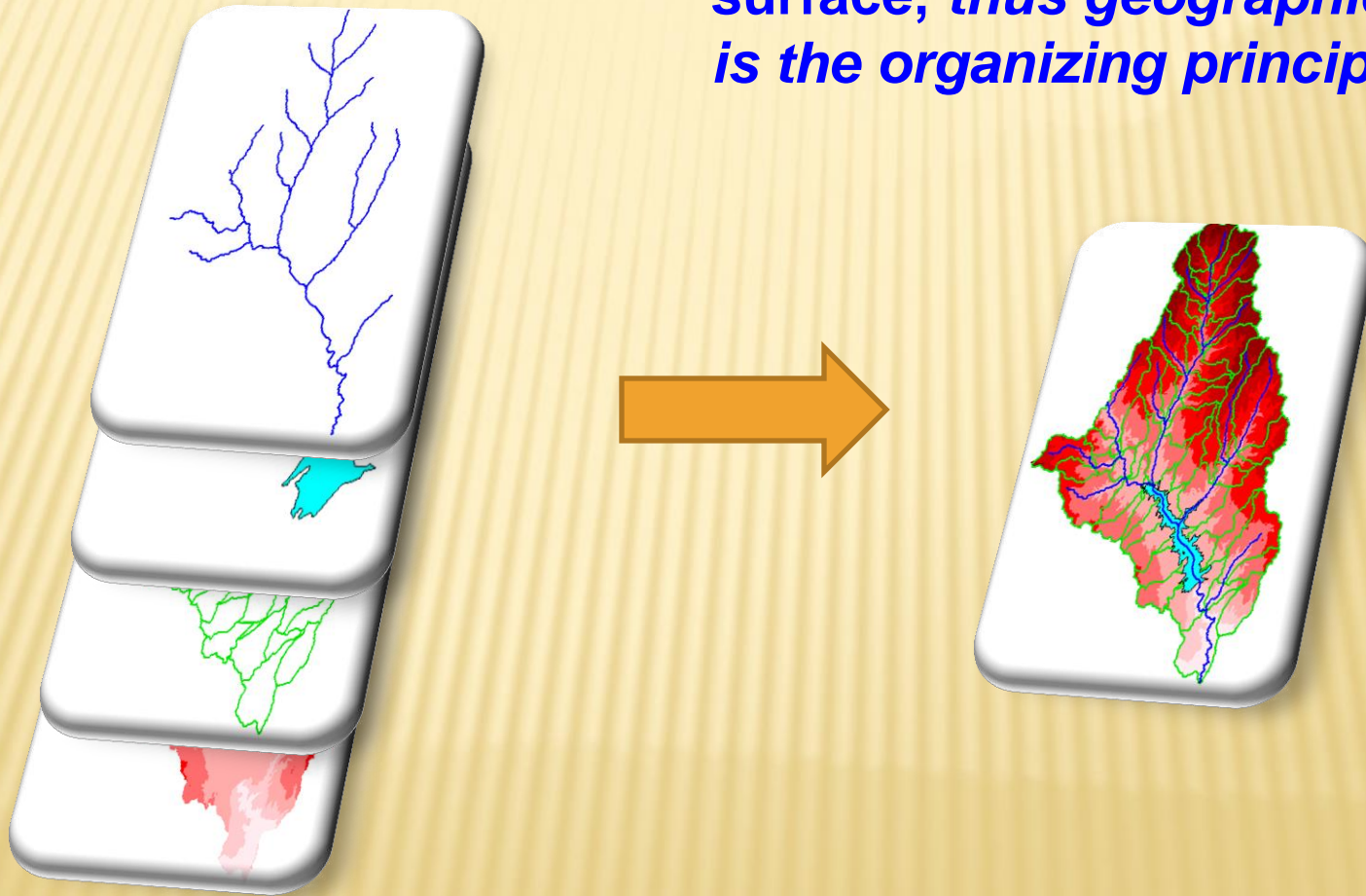
*Geographic* refers to Earth's surface and near surface

*Spatial* refers to any space (more general)

- Knowledge about *where* something is
- Knowledge about *what* is at a given location
- Can be very detailed or very course
- Can be relatively static or change rapidly
- Can be very sparse or voluminous

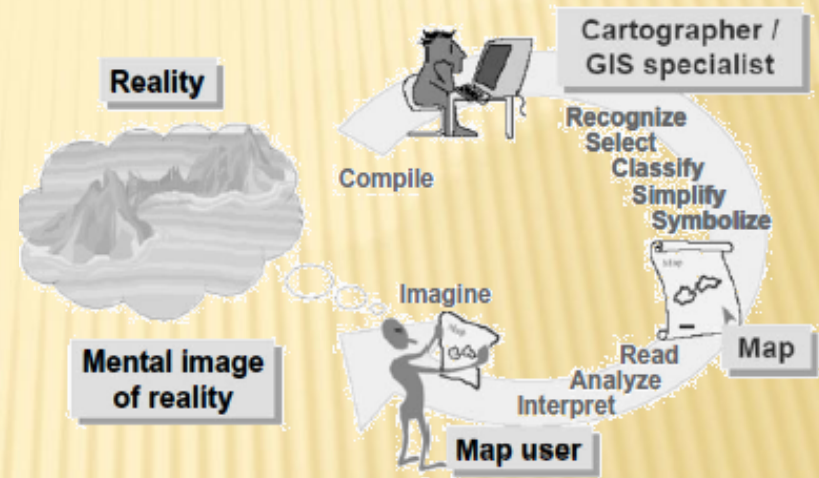
# An integrated view

Layers are integrated using explicit location on the earth's surface, *thus geographic location is the organizing principal.*

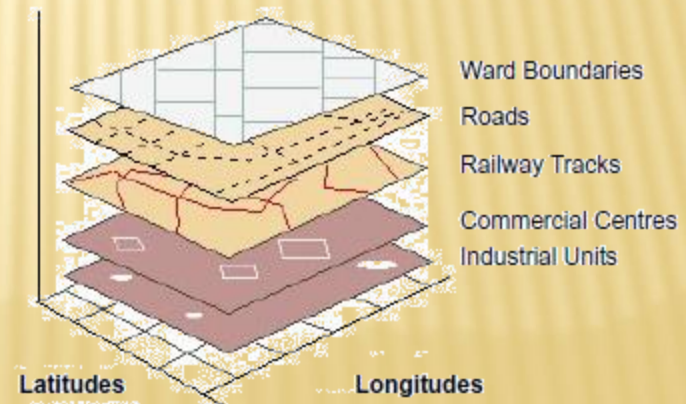


# HOW GIS IS DIFFERENT ?

- All information in a GIS is linked to a spatial reference i.e. uses geo-references as the primary means of storing and accessing information.
- GIS comprehensively integrates technology where as other technologies might be used only to analyze, to create statistical models, or to draft maps etc.
- GIS, is a powerful tool or a process for making decisions rather than as merely software or hardware.



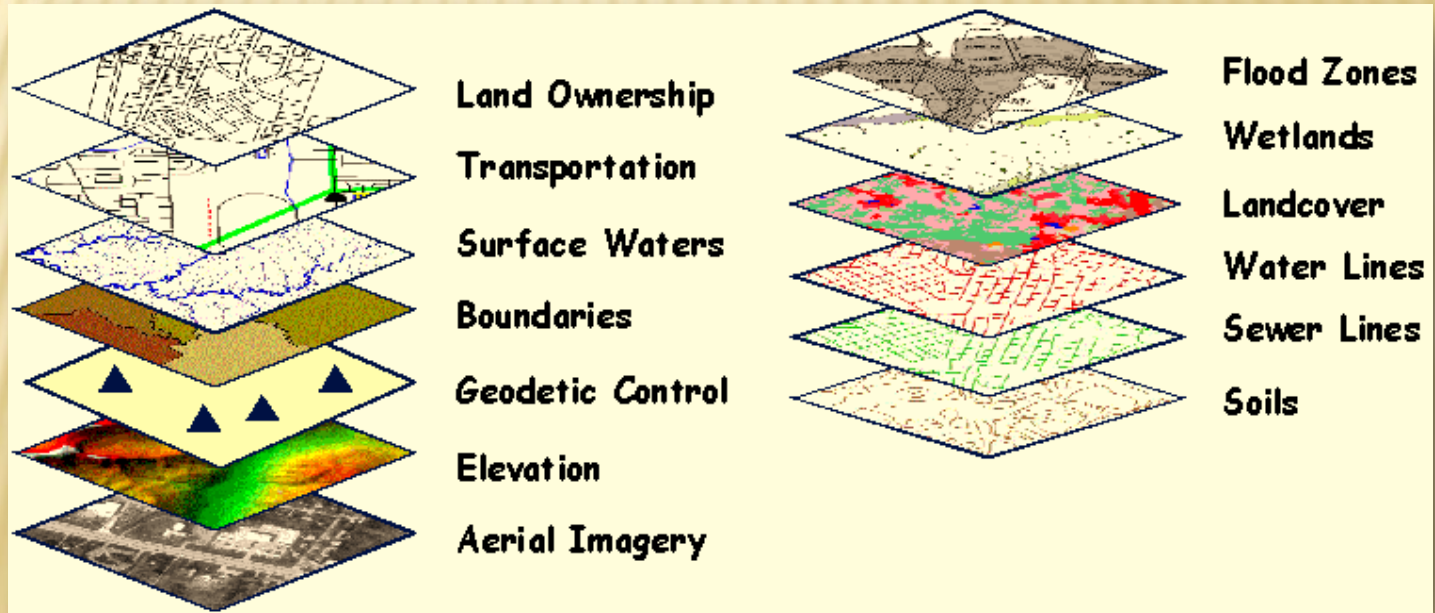
## Different stages of information transfer in GIS



**GIS - An integrating technology**

# GIS Design

- Geographic Information is organized
  - Thematic data layers
  - Contents of each Theme
  - Representation
  - Spatial Reference framework

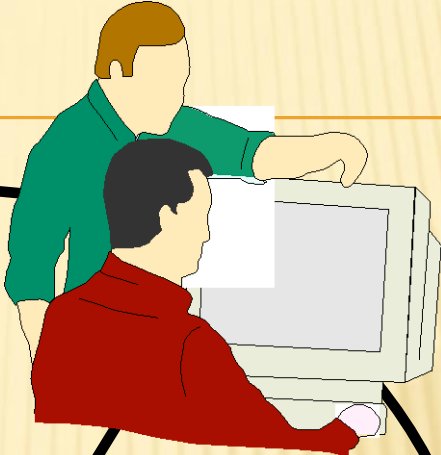


# Components of a GIS

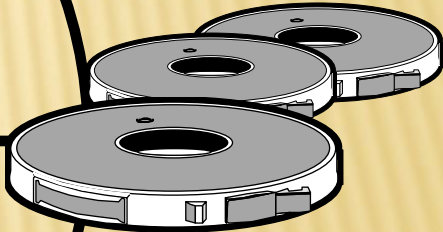
People



Software

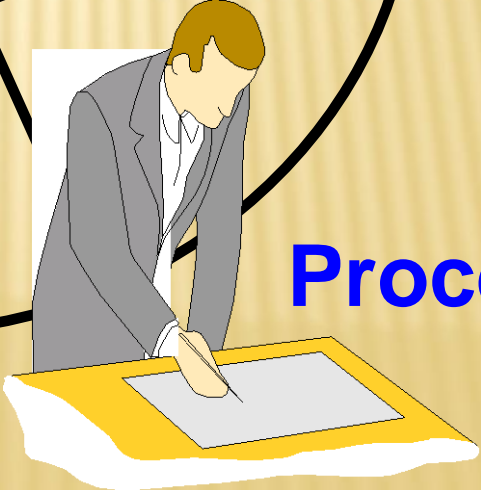


Data



GIS

Procedures



Hardware



# Components of a GIS

A working GIS integrates five key components:

| Component         | Function  |
|-------------------|---|
| <b>Hardware</b>   | <ul style="list-style-type: none"><li>❑ Hardware is the computer system on which a GIS operates.</li><li>❑ Today, GIS software runs on a wide range of hardware types, from centralized computer servers to desktop computers used in stand-alone or networked configurations.</li></ul>  |
| <b>Software</b>   | <ul style="list-style-type: none"><li>❑ GIS software provides the functions and tools needed to store, analyze, and display geographic information.</li></ul>   |
| <b>Data</b>       | <ul style="list-style-type: none"><li>❑ Most important component of a GIS is the data.</li><li>❑ GIS can integrate spatial data with other existing data resources, stored in DBMS.</li><li>❑ The integration of spatial data (often proprietary to the GIS software), and tabular data stored in a DBMS is a key functionality of GIS.</li></ul>   |
| <b>Procedures</b> | <ul style="list-style-type: none"><li>❑ A successful GIS operates according to a well-designed implementation plan and business rules, which are the models and operating practices unique to each organization.</li></ul>  |
| <b>People</b>     | <ul style="list-style-type: none"><li>❑ GIS technology is of limited value without the people who manage the system and develop plans for applying it to real world problems.</li><li>❑ GIS users range from technical specialists who design and maintain the system to those who use it to help them perform their everyday work.</li><li>❑ GIS specialists versus end users.</li></ul> |

# Functions of a GIS

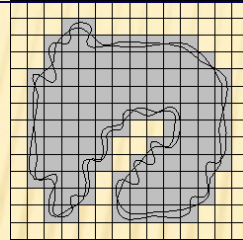
## Data Collection

Field data  
Satellite data  
Aerial Photos  
Analog Maps  
Reports



## Data Storage

Creation of database



## Data Manipulation

Update/ Edit  
Reclassification  
Scale Change  
Registration  
Line Smoothing

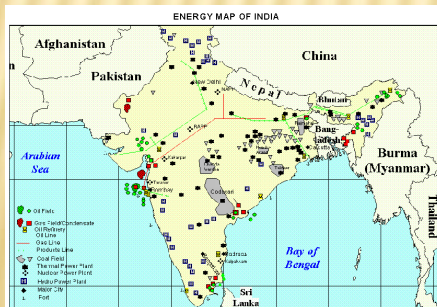


## Data Analysis

Query  
Modeling  
Statistical Analysis  
Overlaying  
Buffer Analysis

## Data Display

Images  
Graphs  
Maps  
Tables  
ASCII Files





# FUNCTIONS OF GIS

| Function                                  | Service   | Sub-functions  |
|---|---|--|
| <b>Data Acquisition and prepossessing</b> | Capture, collect, and transform spatial and thematic data into digital form.  | Digitizing, Editing , Topology Building, Projection Transformation, Format Conversion etc.                                   |
| <b>Database Management and Retrieval</b>  | Organizes the data, in a form which permits it to be quickly retrieved by the user for analysis, and permits rapid and updates of database. | Data Archival, Hierarchical Modeling , Network Modeling, Relational Modeling, Attribute Query, Object-oriented Database etc. |
| <b>Spatial Measurement and Analysis</b>   | <i>Heart of a GIS</i> which allows the user to define and execute spatial and attribute procedures to generate derived information.         | Measurement operations, Buffering, Overlay operations, connectivity Operations etc.  |
| <b>Graphic output and Visualization</b>   | Allows the user to generate graphic displays, normally maps, and tabular reports representing derived information products                  | Scale Transformation, Generalization, Topological Map, Statistical Map etc.  |

# GIS VERSUS MANUAL WORKS

| <b>Maps</b>             | <b>Manual works</b>                    | <b>GIS</b>                  |
|-------------------------|--|-----------------------------|
| <b>Storage</b>          | Different scales on different standard | Standardized and integrated |
| <b>Retrieval</b>        | Paper Maps, Census, Tables             | Digital Database            |
| <b>Updating</b>         | Manual Check                           | Search by Computer          |
| <b>Overlay</b>          | Expensive & Time consuming             | Very Fast                   |
| <b>Spatial Analysis</b> | Complicated                            | Easy                        |
| <b>Display</b>          | Expensive                              | Cheap & Fast                |

# Users of GIS

A container of maps in digital form

the general public

A computerized tool for solving geographic problems

decision makers, planners

A spatial decision support system

managers, operations researchers

A mechanized inventory of geographically distributed features

utility managers, resource managers

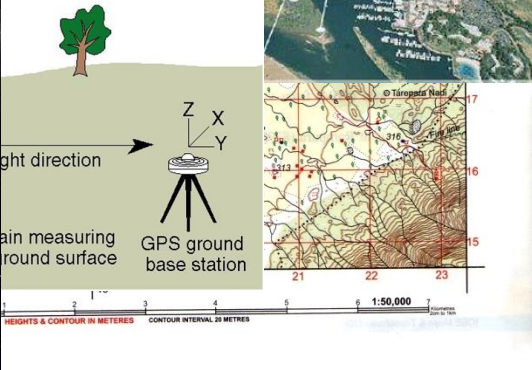
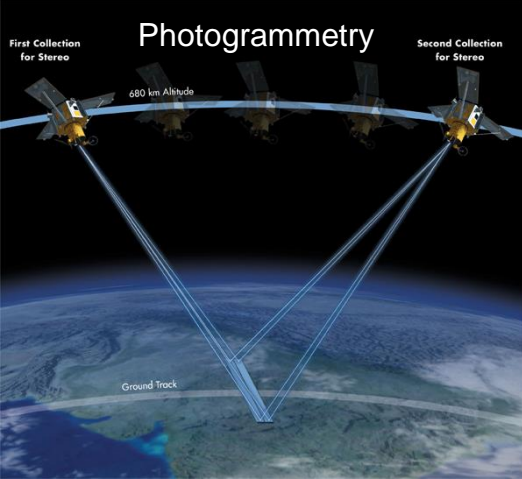
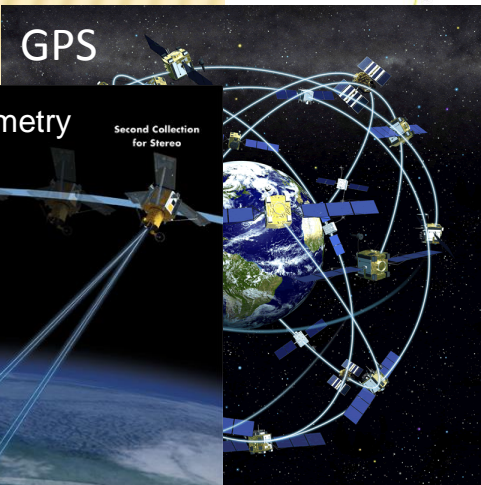
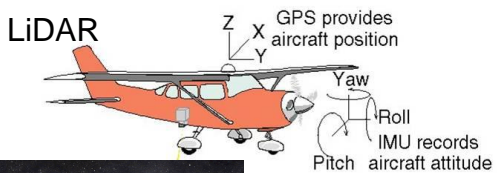
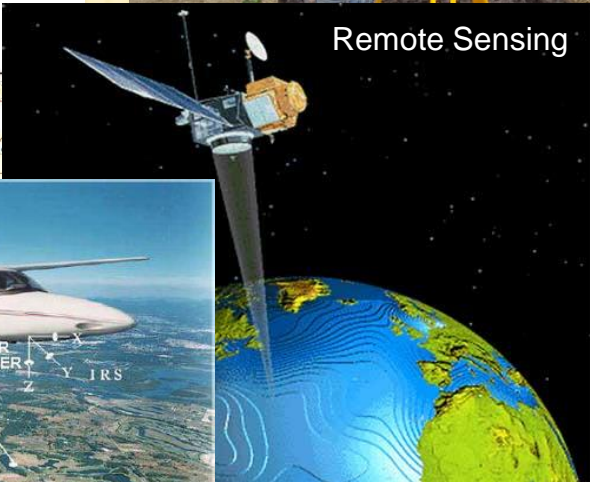
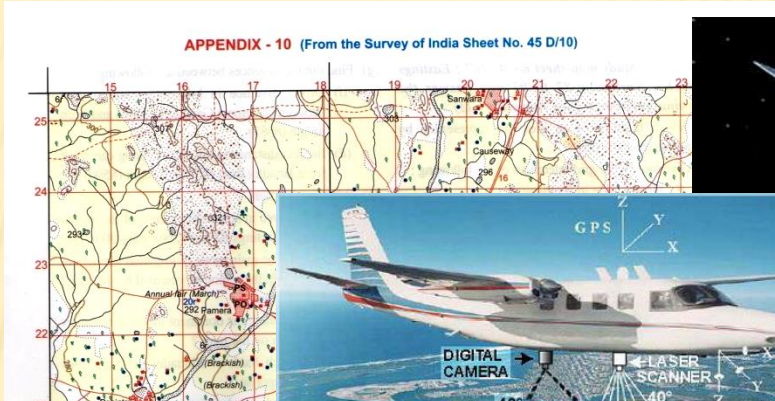
A tool for revealing what is otherwise invisible in geographic information

scientists, investigators

A tool for performing operations on geographic data that are too tedious if performed by manual methods

resource managers, planners, GIS experts

# GIS Data sources



# GIS Data conversion techniques



# CHOICE OF ACQUISITION METHOD

| Sources          | Method            | H/w & S/w             | Accuracy              | Cost   | Remarks             |
|------------------|-------------------|-----------------------|-----------------------|--------|---------------------|
| Analog Map       | Manual Digitizing | Digitizer             | $\pm 0.1$ mm (on map) | High   | One at a time       |
| „                | Semi-Automatic    | Conversion S/w        | „                     | High   |                     |
| „                | Automatic         | Conversion S/w        | „                     | High   | Much Editing        |
| Aerial Photos    | Analytical        | Analog Stereo Plotter | $\pm 10$ cm           | High   |                     |
| „                | Digital           | Digital Workstation   | $\pm 10$ cm           | V High | Faster              |
| Satellite Images | Visual            | Image Zoom Scope      | $\pm 30 - 50$ cm      | Low    | Conversion required |
| „                | DIP               | IP S/w                | $\pm 10 - 30$ cm      | High   | Faster              |
| Ground Survey    | Field measurement | Total Station, GPS    | $\pm 1$ cm            | V High | Much Time           |
| Reports          | Keyboard Entry    | PC                    |                       | Low    |                     |

# GIS can be used to answer

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- **Exploratory** *questions*: learn about a new issue  
Is there a spatial pattern?
- **Descriptive** *questions*: describe a phenomenon  
Has the pattern changed over time?
- **Explanatory** *questions*: explain a phenomenon  
What caused a pattern to change?
- **Predictive** *questions*: predicting future patterns  
What do we expect the pattern to look like in the future?

# Questions a GIS can Answer

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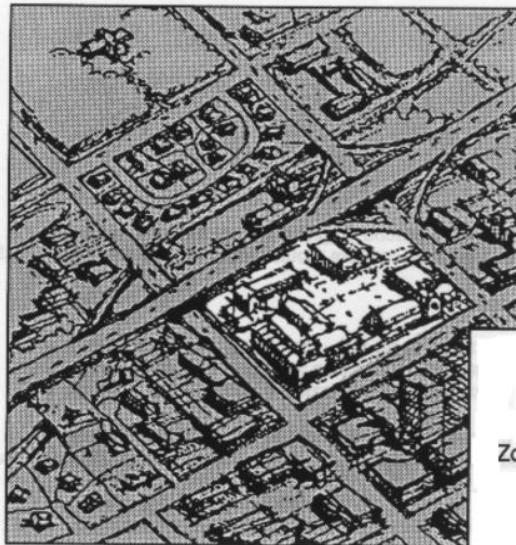
## Spatial Query

*A comprehensive GIS can answer all questions pertaining to ...*



# LOCATION: What is at...?

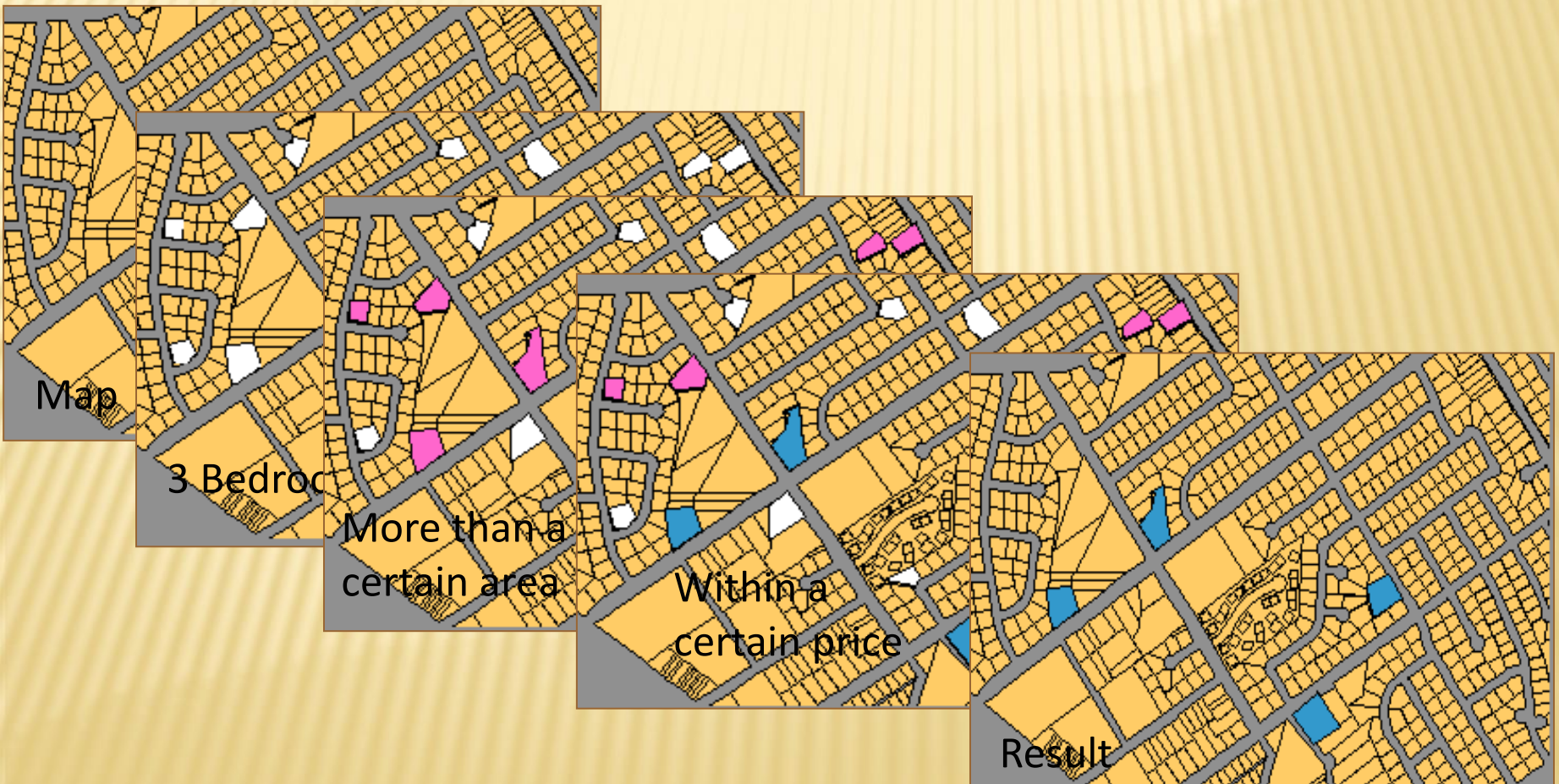
- ✘ *Here we are seeking to find out what exists at a particular location.*
- ✘ *A location can be described in many different ways using, for example, place name, or latitude and longitude coordinates*



|                |                |
|----------------|----------------|
| Identifier     | 565-88-221     |
| Area           | 108,900.245    |
| Owner          | John Morris    |
| Address        | 3233 Texas St. |
| Zoned land use | Industrial     |
| Assessment     | \$950000       |

# CONDITION: Where is it?

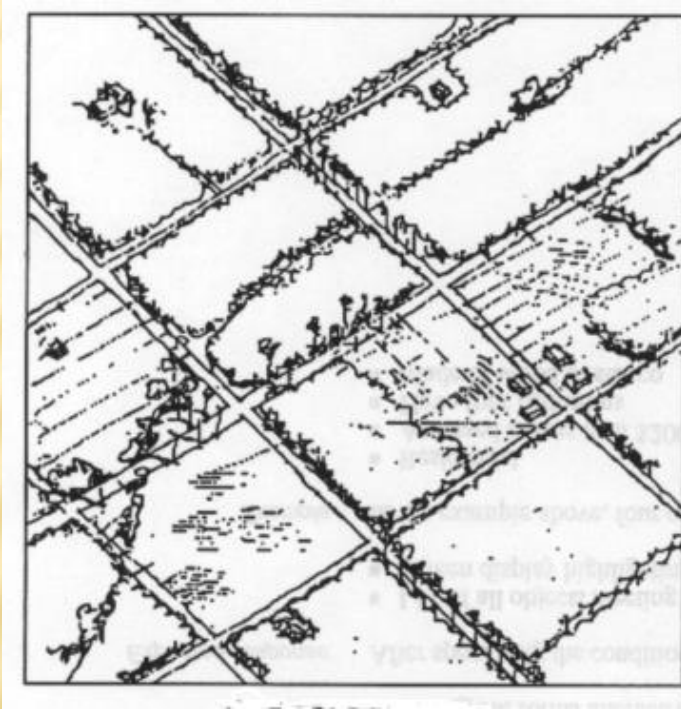
- ❖ Instead of identifying what exists at a given location, you want to find a location where certain conditions are satisfied.
- ❖ For example, you wish to find a house assessed at less than Rs.60,00,000 with 3 bedrooms.



# TRENDS:

## What has changed since...?

- *This seeks to discover the differences between an area as the result of the passing of time.*



**City in 1950**

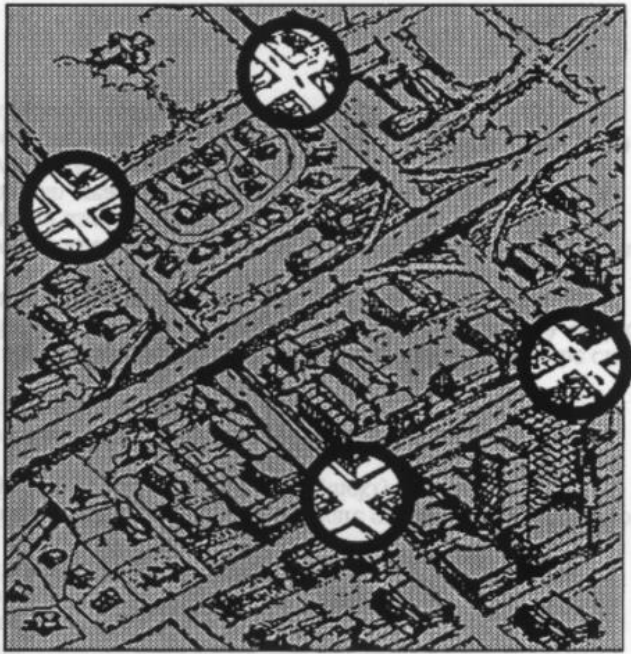


**City in 2000**

# PATTERNS:

## What spatial patterns exist?

- *This seeks to discover what types of patterns may exist in the newly created data file that were not visible before.*
- *For example you may wish to know where motor vehicle accidents occur and at what times.*



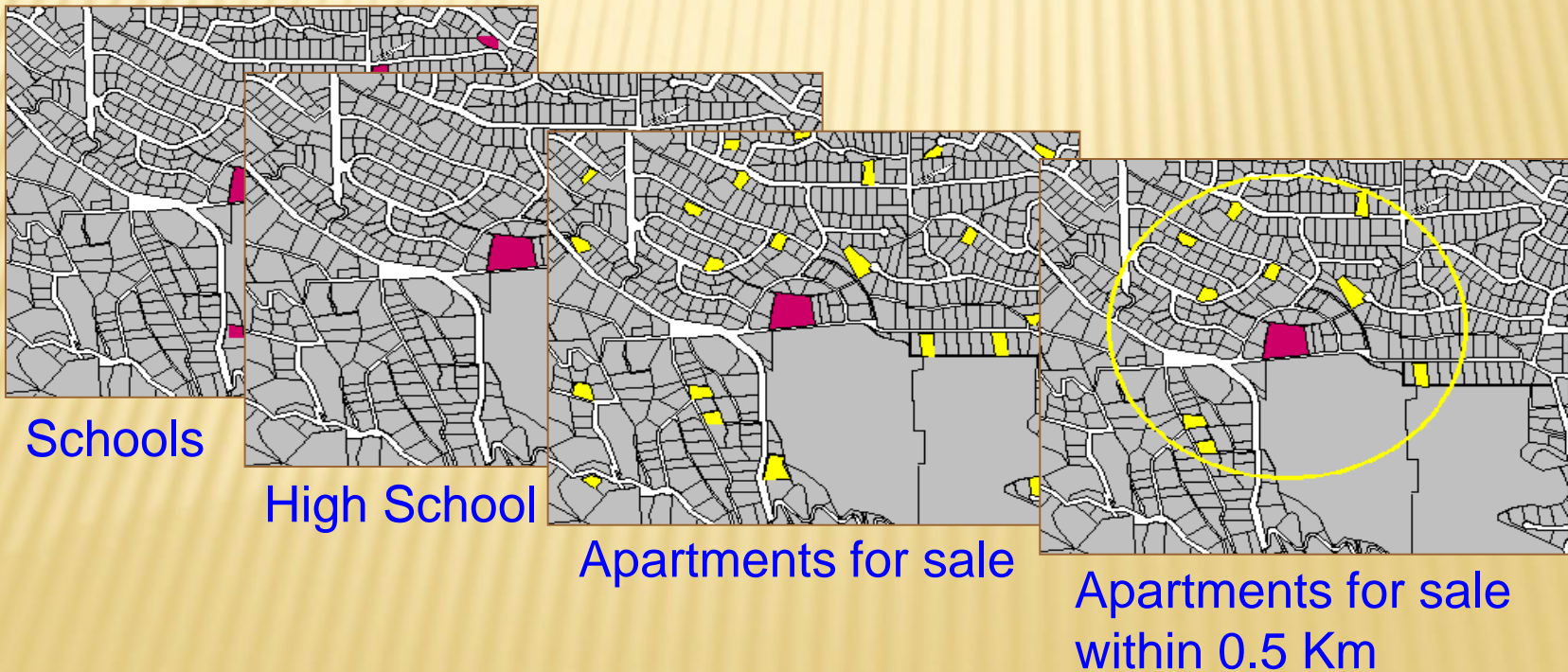
What kinds of patterns exist for motor vehicle accidents?

Where do they occur and at what times?

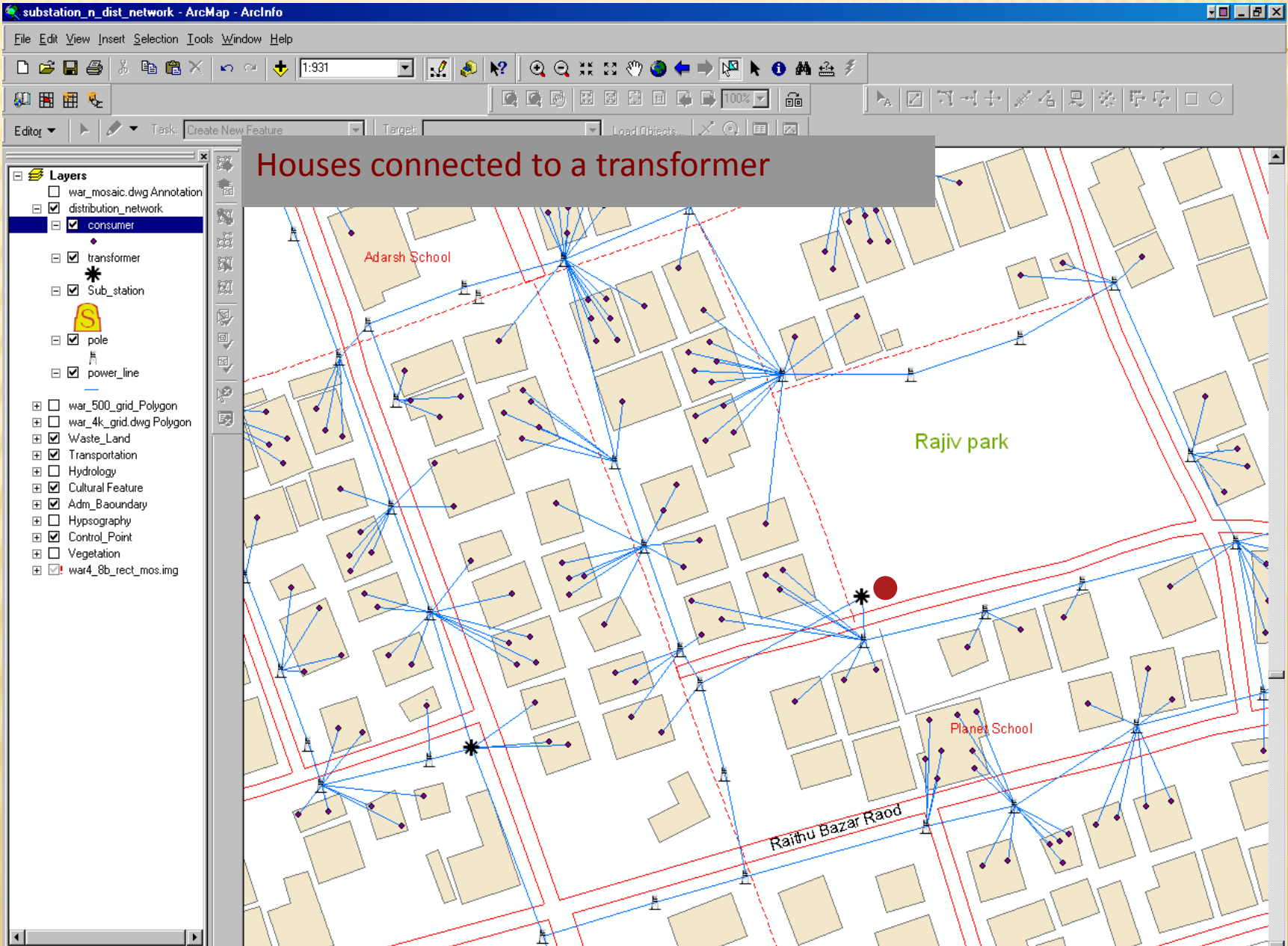
# Spatial Query:

## What spatial link exist?

- ✗ GIS locates features with regards to their location to each other:
  - + Features adjacent to...
  - + Features within a certain distance
  - + Features within a certain area

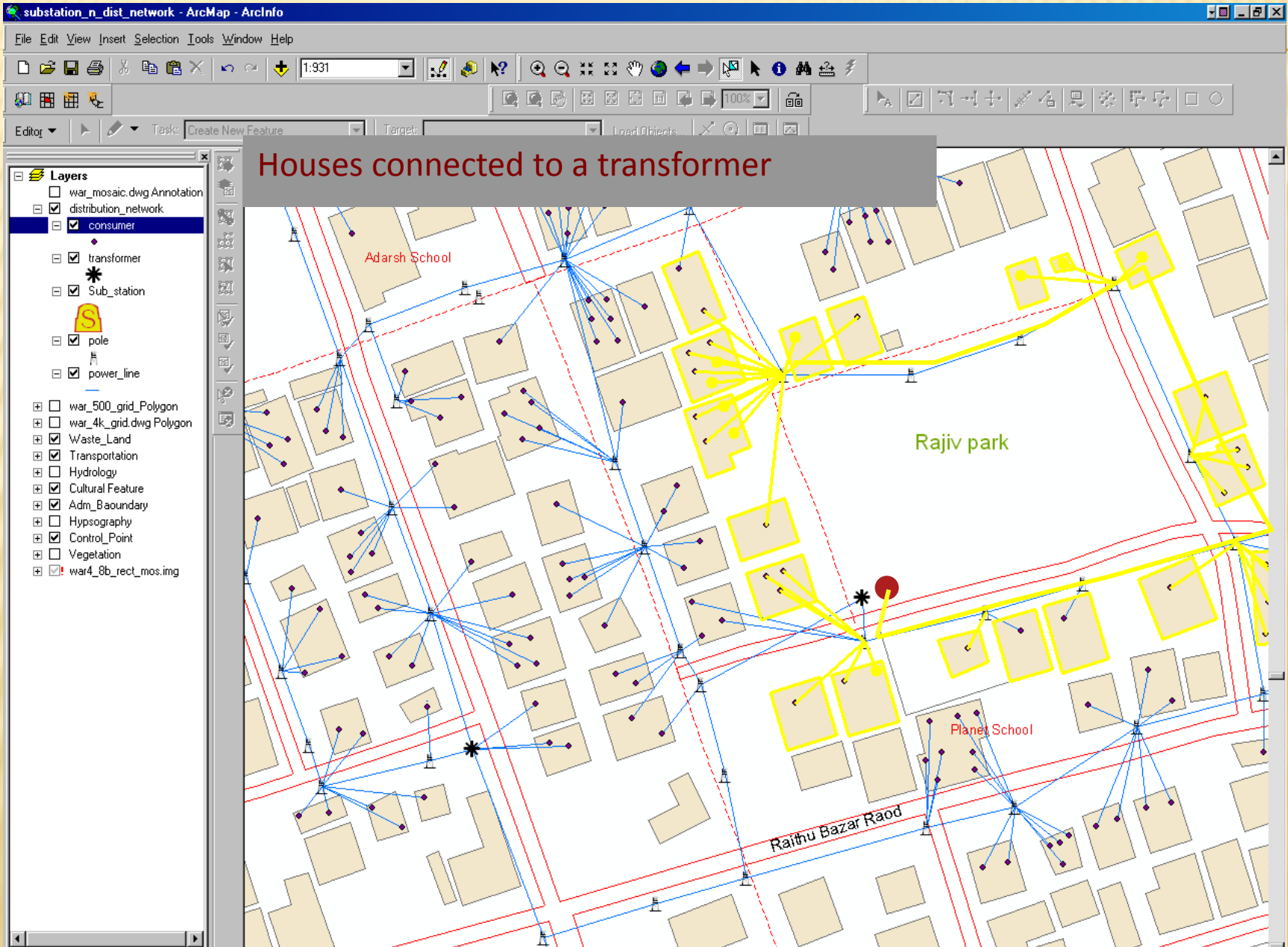


# Power GIS - Warangal



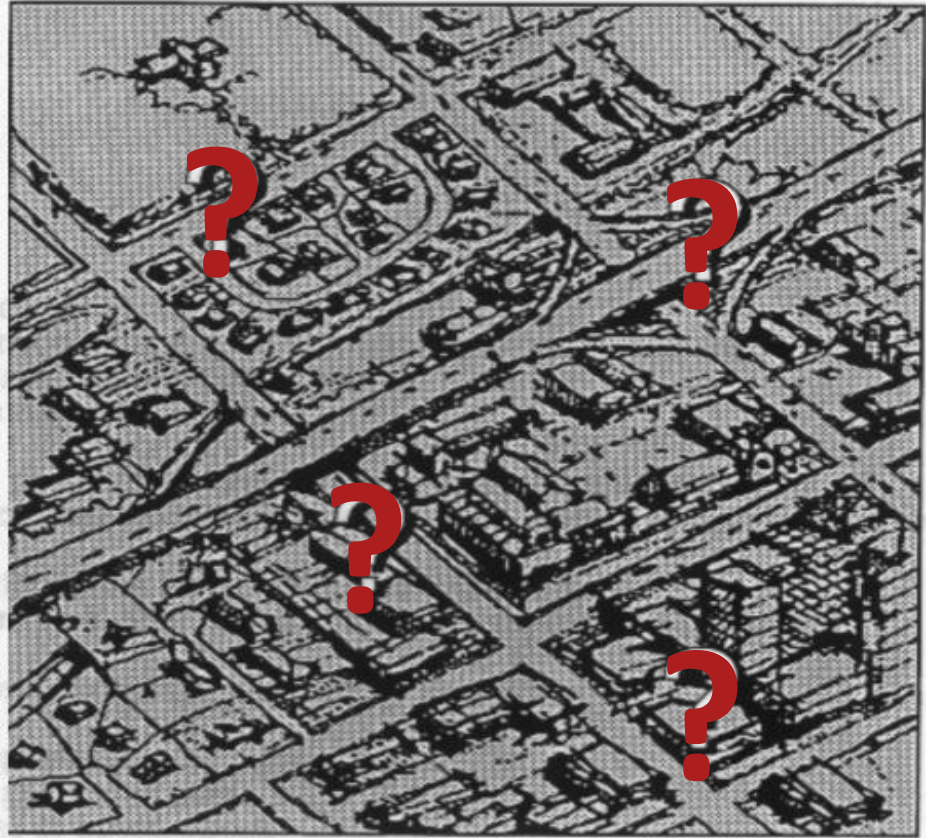
Houses connected to a transformer

# Power GIS - Warangal



# Modelling: What if

- ▶ *This seeks to determine what happens if something is changed within an area.*
- ▶ *For example a toxic substance seeps into the local ground water supply, or an earthquake of a given magnitude occurs at a given point, or you want to locate a new business.*



**If you wanted to open a new facility,  
where would you locate it?**



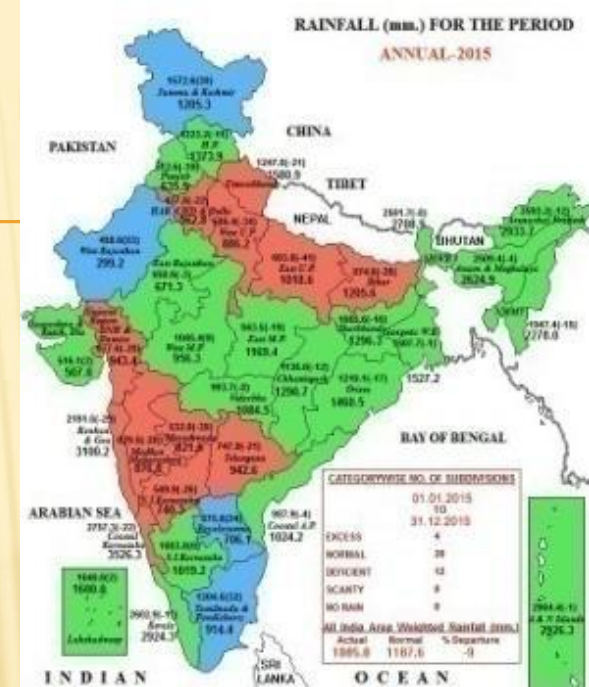
# **CONTRIBUTING DISCIPLINES**

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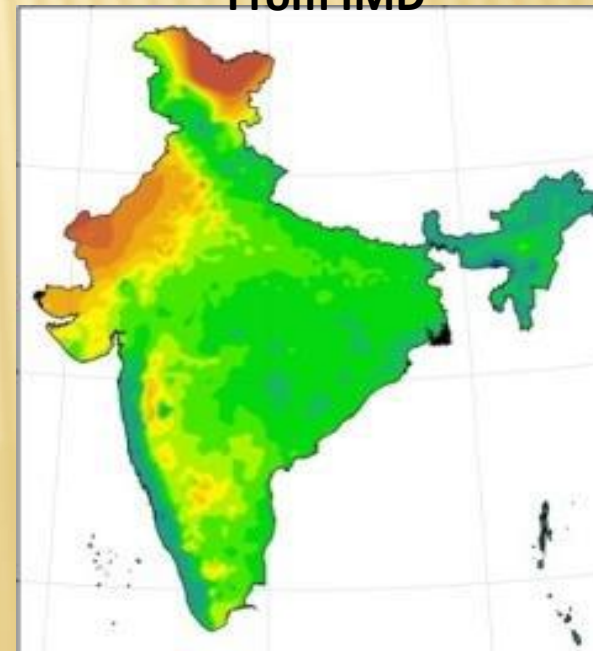
- ❖ GIS is a convergence of technological fields and traditional disciplines.
- ❖ GIS has been called an 'enabling technology' because of the potential it offers for the wide variety of disciplines which must deal with spatial data.
- ❖ GIS brings them together by emphasizing integration, modelling and analysis,
  - ❑ **Geography**
  - ❑ **Cartography**
  - ❑ **Remote Sensing**
  - ❑ **Photogrammetry**
  - ❑ **Surveying**
  - ❑ **Statistics**
  - ❑ **Computer Science**
  - ❑ **Mathematics**

# DATA TYPES

- GIS data represents real world objects. Real world objects can be divided into two abstractions:
- **Discrete**
  - Discrete data is geographic data that only occurs in specific locations having well defined boundaries (soil, land use, cities).
  - Maps made with discrete GIS data will have areas on the map that contain values from that dataset and areas on the map where that dataset is absent.
- **Continuous**
  - Continuous data has no clearly defined boundaries.
  - Every point on a map made with continuous GIS data will contain a value.
  - Elevation, slope, temperature, and precipitation are examples of datasets that are continuous.
- Traditionally, there are two broad methods used to store data in a GIS for both abstractions: **Raster & Vector**



**Rainfall statistics of India 2015**  
**From IMD**



# **GIS DATA**

**Spatial  
Data**

**Attribute  
Data**

**Metadata**

**Vector  
Model**

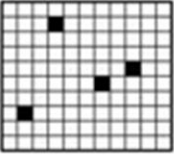


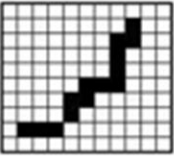

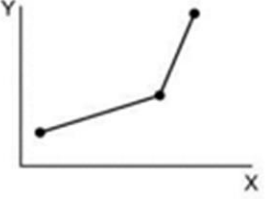
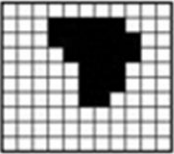

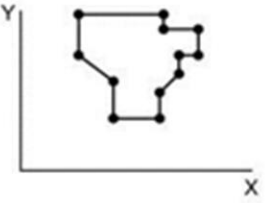
**Raster  
Model**

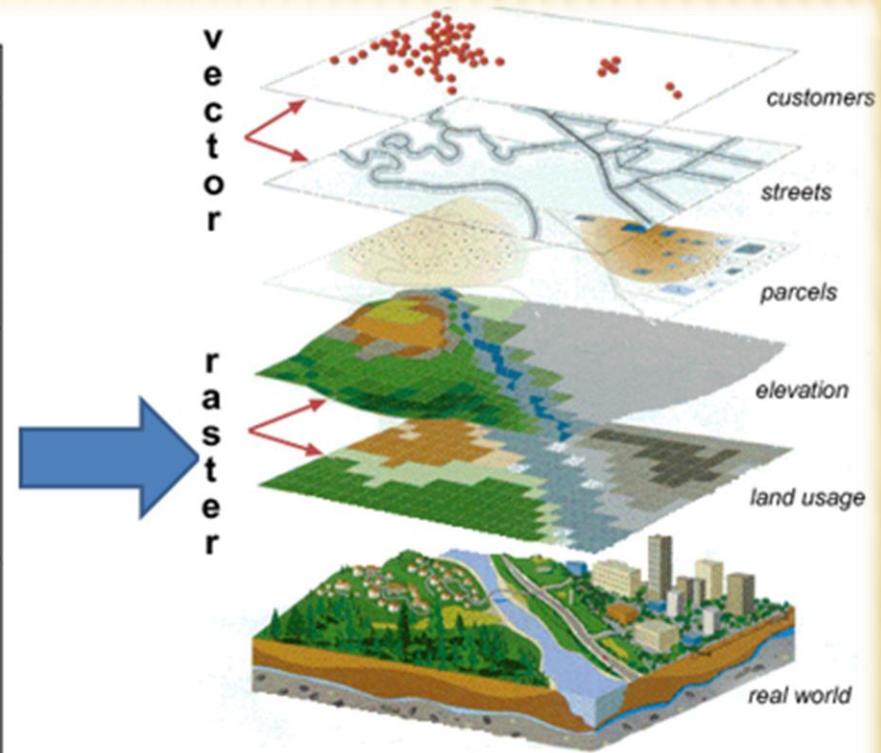
**3D Data**

**It is Data about Data**

- × Who created and maintains the data?
- × Why were the data created?
- × What is the content and structure of the data?
- × When collected? When published?
- × Which geographic area it covers?
- × How were the data produced?
- × What is the coordinate system?
- × ...
- × ...

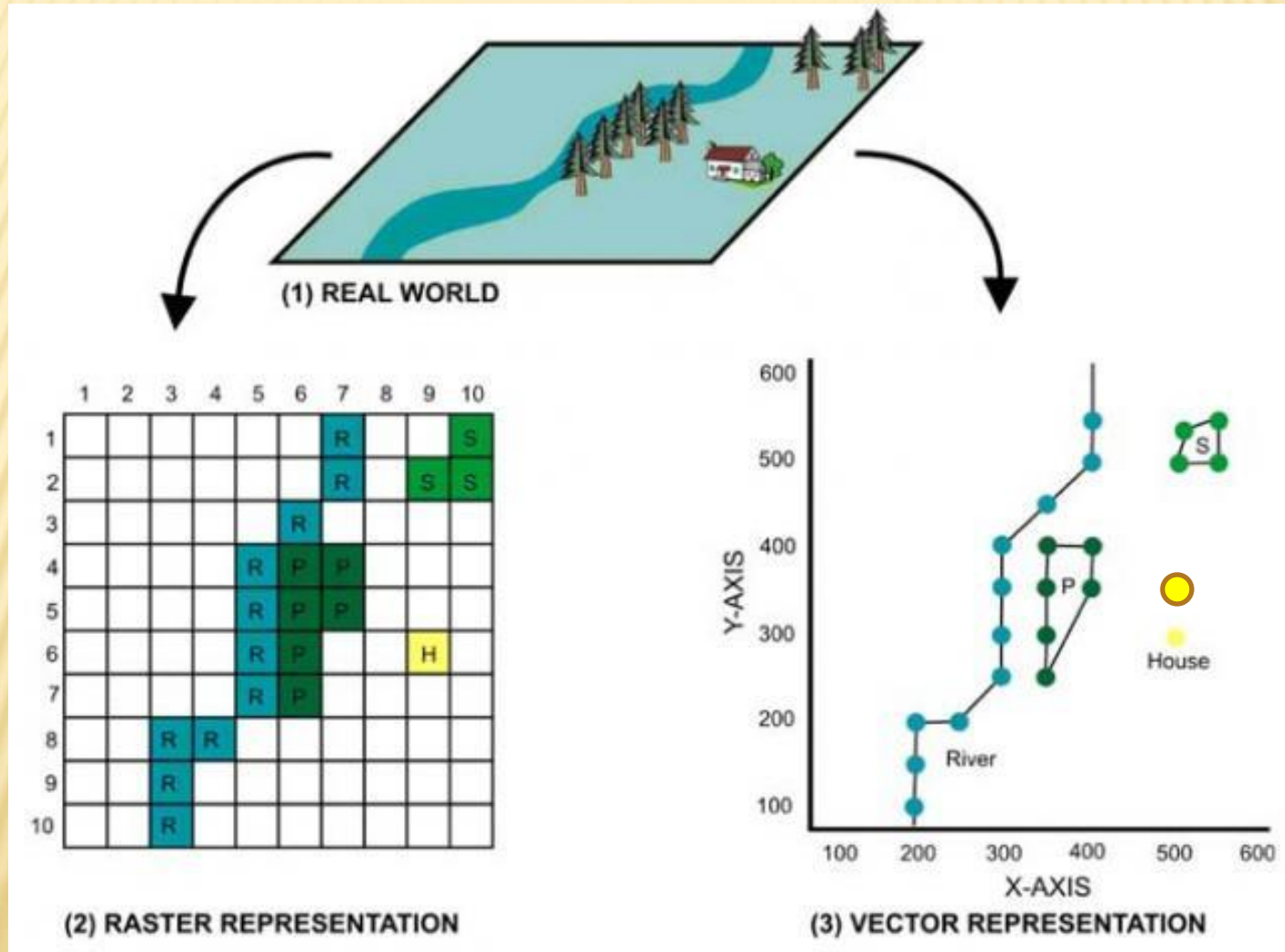
# Visualization of Spatial Data

| The raster view of the world  | Happy Valley spatial entities   | The vector view of the world   |
|---|---|--|
|   | <br>x x<br>x<br>Points: hotels |   |
|   | <br>Lines: ski lifts           |   |
|  | <br>Areas: forest             |  |



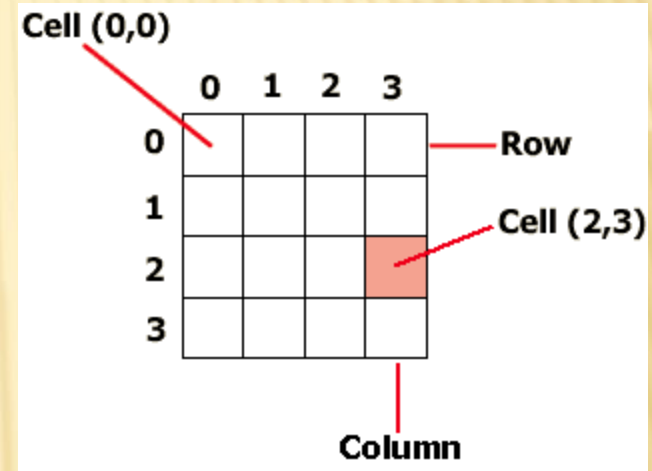
# SPATIAL DATA MODELS

## RASTER & VECTOR



# Raster Data Model

- ❖ Cell or “pixel” is the basic spatial unit for a Raster / Grid data
- ❖ Pixels are generally square in shape
- ❖ Pixels are organized into an array of **Rows** and **Columns** called a Grid/Raster
- ❖ Rows and columns are numbered from **0**
- ❖ Pixel locations are referenced by their row and column position
- ❖ Every pixel can be uniquely identified by its row and column position
- ❖ Pixels are assigned an integer, floating point, or NO DATA value
- ❖ Each pixel represent some kind of geographic phenomenon
- ❖ Number of rows and columns does not have to be the same



# Raster dataset attribute table

|   |   |   |   |   |   |
|---|---|---|---|---|---|
|   | 4 | 4 | 3 | 3 | 3 |
| 4 | 4 | 4 | 4 | 1 | 1 |
| 4 | 3 | 3 | 1 | 1 | 1 |
| 4 | 3 | 3 | 1 | 1 | 1 |
| 4 | 3 | 3 | 2 | 2 | 1 |
| 4 | 4 | 2 | 2 | 2 |   |

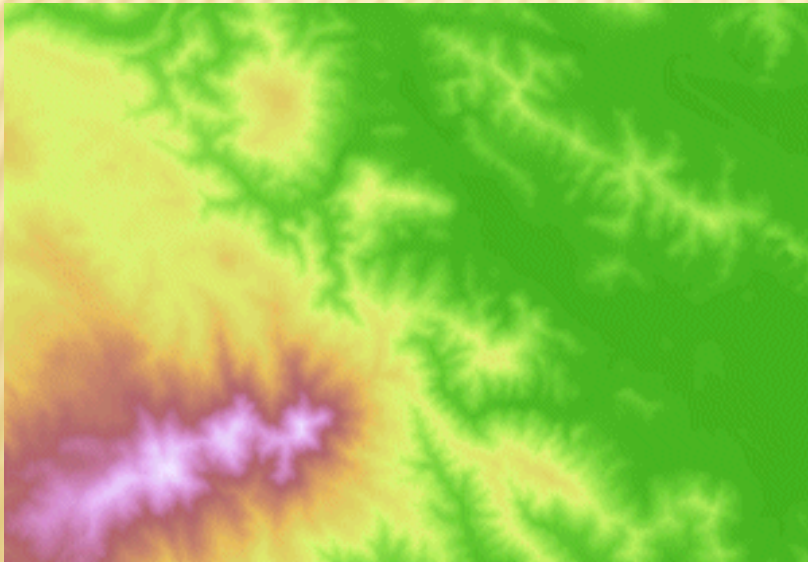


NoData

| OID | VALUE | COUNT | TYPE        | AREA | CODE  |
|-----|-------|-------|-------------|------|-------|
| 0   | 1     | 9     | Forest land | 8100 | FL010 |
| 1   | 2     | 5     | Wetland     | 4500 | WL001 |
| 2   | 3     | 9     | Crop land   | 8100 | CL301 |
| 3   | 4     | 11    | Urban       | 9900 | UL040 |



## Raster Data





# Raster Data Types

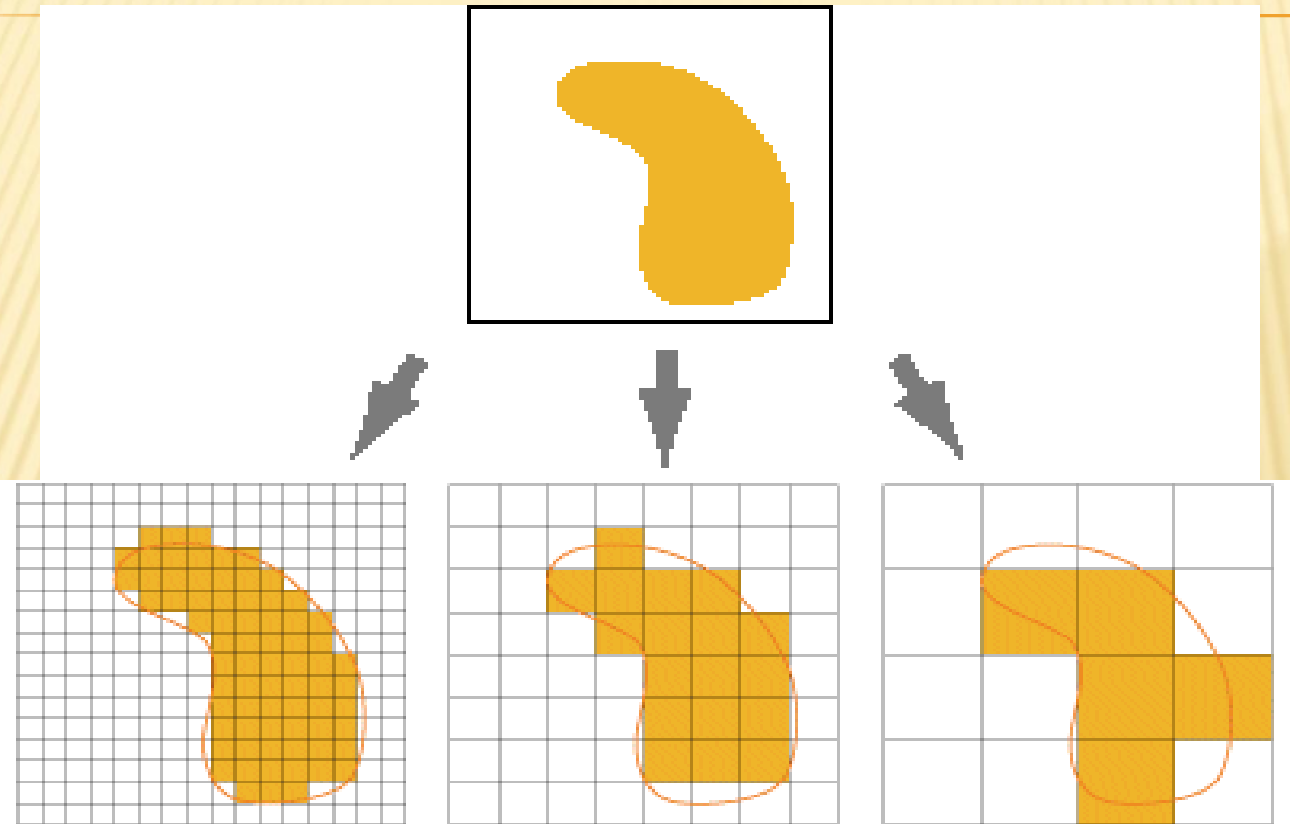


**Continuous Raster**



**Thematic Raster**

## PIXEL SIZE



- Smaller cell size
- Higher resolution
- Higher feature spatial accuracy
- Slower display
- Slower processing
- Larger file size

- Larger cell size
- Lower resolution
- Lower feature spatial accuracy
- Faster display
- Faster processing
- Smaller file size

## PIXEL SIZE vs SCALE



Scale 1:20,000  
Cell size: 15 m



Scale 1:20,000  
Cell size: 15.24 cm

The higher the resolution of a raster, the smaller the cell size and, thus, the greater the detail.

This is the opposite of scale. The smaller the scale, the less detail shown.



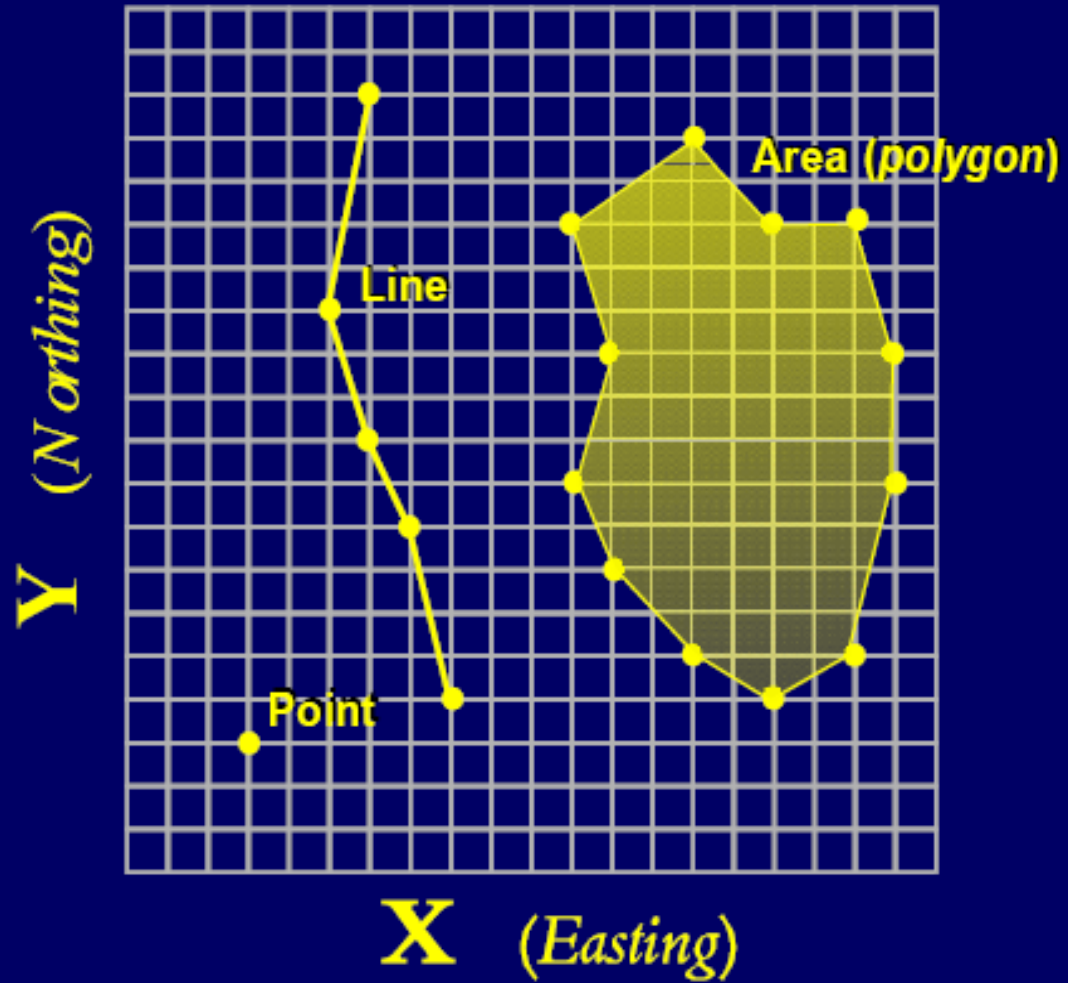
Scale 1:50,000  
Cell size: 61 cm



Scale 1:2,500  
Cell size: 61 cm

# Vector Model

## Vector Format



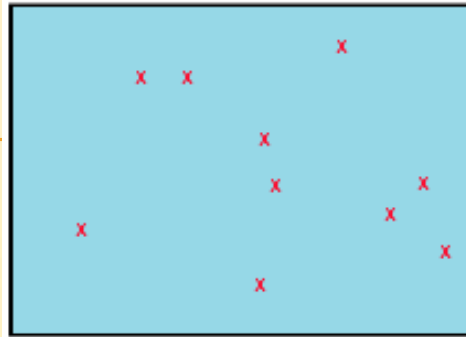


# VECTOR DATA MODEL

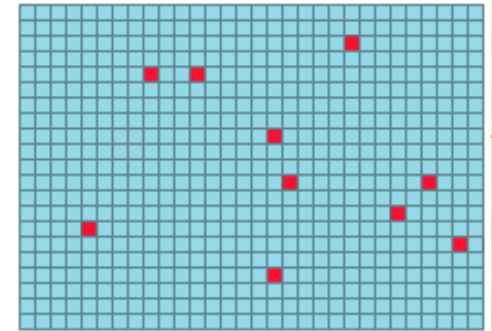
---

- ▶ Derived from the formulation of spatial concepts that emphasize on real world objects (roads, buildings, lakes etc).
- ▶ Geometry **primitives of vector** data model are  
**Point, Line and Polygon**
- ▶ Objects can be built from these primitives
- ▶ Object location determined by represented location point
- ▶ Accuracy of vector data does not change with the scale

## Point representation

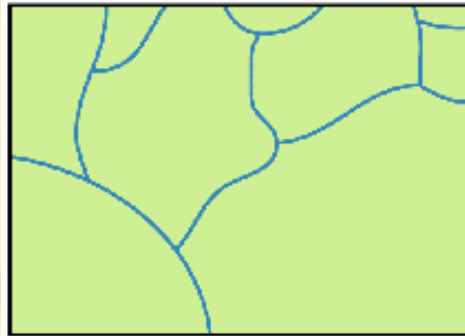


Point features

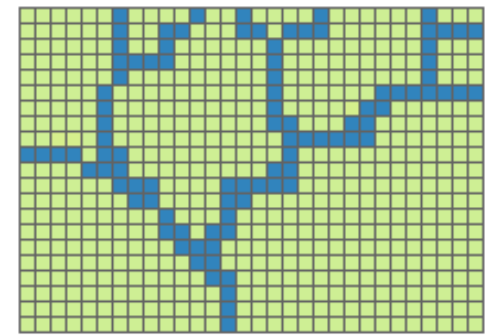


Raster point features

## Line / Arc representation



Line features

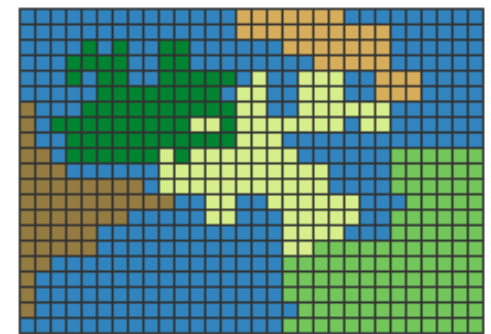


Raster line features

## Polygon / Area representation



Polygon features



Raster polygon features

# Raster vs. Vector Data Model

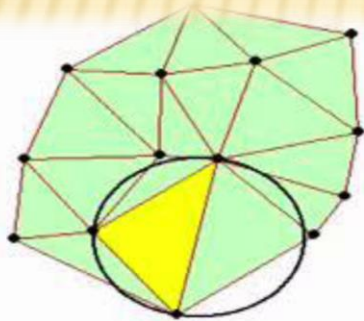
| <b>Continuous data (Raster)</b>             | <b>Discrete (Vector)</b>                  |
|---|---|
| Simple data structure                       | Complex data structure                    |
| Large data volumes                          | Compact Data File                         |
| Easy overlay                                | Overlay is more difficult                 |
| Rapid data collection                       | Slow data collection                      |
| Poor network analysis                       | Possibility of Network analysis           |
| No topology stored (no relationships shown) | Efficient Topology                        |
| High spatial variability                    | Low spatial variability                   |
| Suitable for highly variable data           | Good for homogeneous data                 |
| Lower positional accuracy                   | Potentially excellent positional accuracy |
| Determined by cell size                     | Given by (X,Y) coordinates                |
| Low geometric accuracy                      | High geometric accuracy                   |
| Better suited for imagery                   | Better suited for graphics                |



# 3-D Data Representation

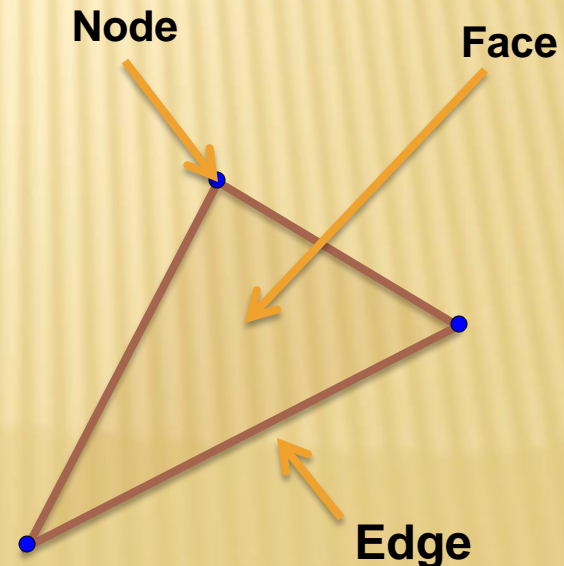
## Triangulated Irregular Network (TIN)

- TIN is a vector data structure that partitions geographic space into contiguous, non-overlapping triangles.
- The vertices of each triangle are sample data points with x, y and z values.
- These points are connected by lines to form **Delaunay triangles**.



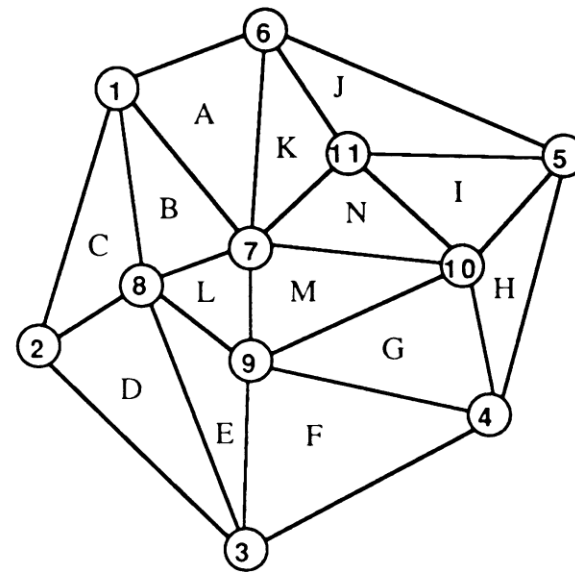
**Delaunay triangulation is a proximal method that satisfies the requirement that a circle drawn through the three nodes of a triangle will contain no other node**

Activate Windows



# Triangulated Irregular Network (TIN)

- TIN is a vector topological data model for representing surfaces
- TIN represents a surface as a set of interconnected triangular facets derived from sample points
- Associated Data tables:
  - Node table - lists each triangle and its defining nodes
  - Edge table - lists 3 adjacent triangles for each facet
  - XY coordinate table - stores nodes coordinates



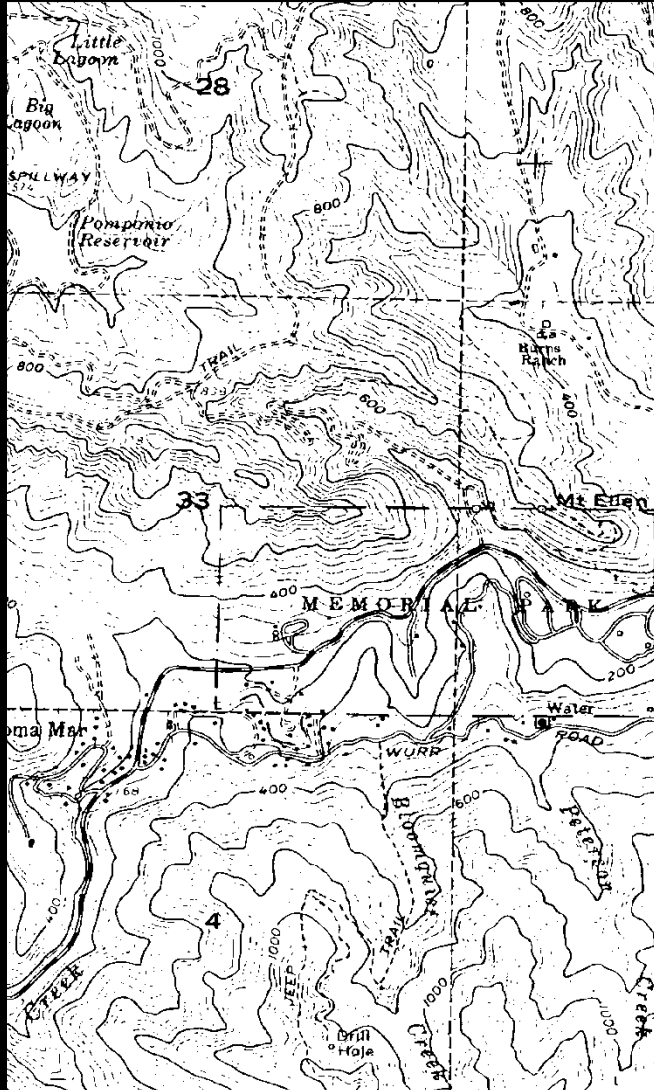
| X-Y COORDINATES |             |
|-----------------|-------------|
| node            | coordinates |
| 1               | x1, y1      |
| 2               | x2, y2      |
| 3               | x3, y3      |
| :               |             |
| 11              | x11, y11    |

| Z COORDINATES |            |
|---------------|------------|
| node          | coordinate |
| 1             | z1         |
| 2             | z2         |
| 3             | z3         |
| :             |            |
| 11            | z11        |

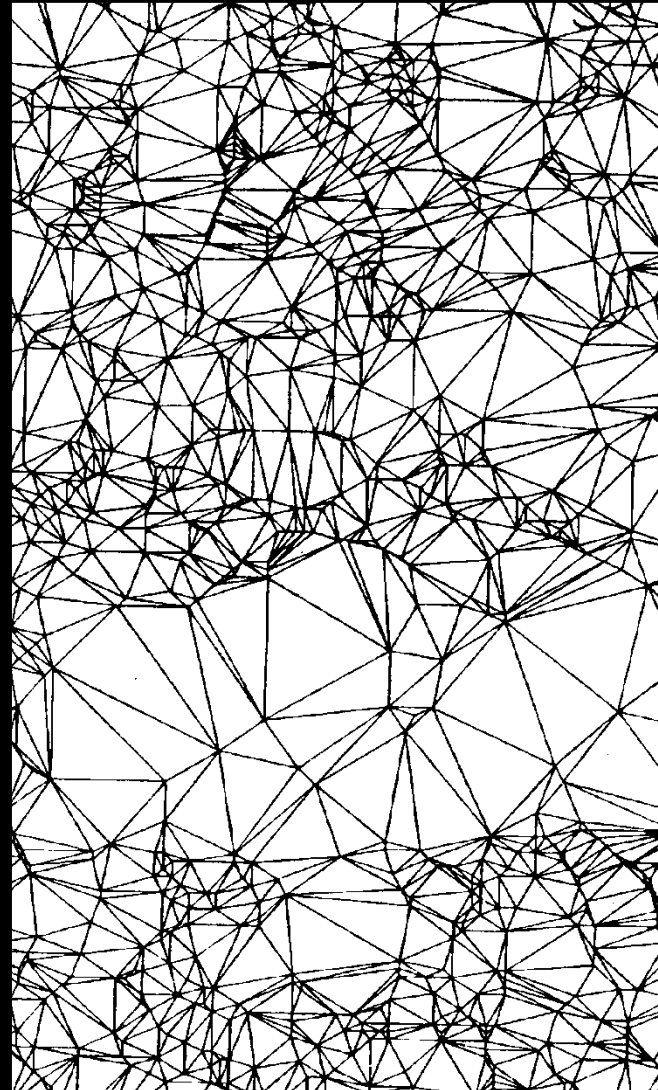
| EDGES    |                   |
|----------|-------------------|
| $\Delta$ | adjacent $\Delta$ |
| A        | B,K               |
| B        | A,C,L             |
| C        | B,D               |
| D        | C,E               |
| E        | D,F,L             |
| F        | E,G               |
| G        | F,H,M             |
| H        | G,I               |
| I        | H,J,N             |
| J        | I,K               |
| K        | A,J,N             |
| L        | B,E,M             |
| M        | G,L,N             |
| N        | I,K,M             |

| NODES    |         |
|----------|---------|
| $\Delta$ | node    |
| A        | 1,6,7   |
| B        | 1,7,8   |
| C        | 1,2,8   |
| D        | 2,3,8   |
| E        | 3,8,9   |
| F        | 3,4,9   |
| G        | 4,9,10  |
| H        | 4,5,10  |
| I        | 5,10,11 |
| J        | 5,6,11  |
| K        | 6,7,11  |
| L        | 7,8,9   |
| M        | 7,9,10  |
| N        | 7,10,11 |

# Contours



# TIN



# Triangulated Irregular Network (TIN)

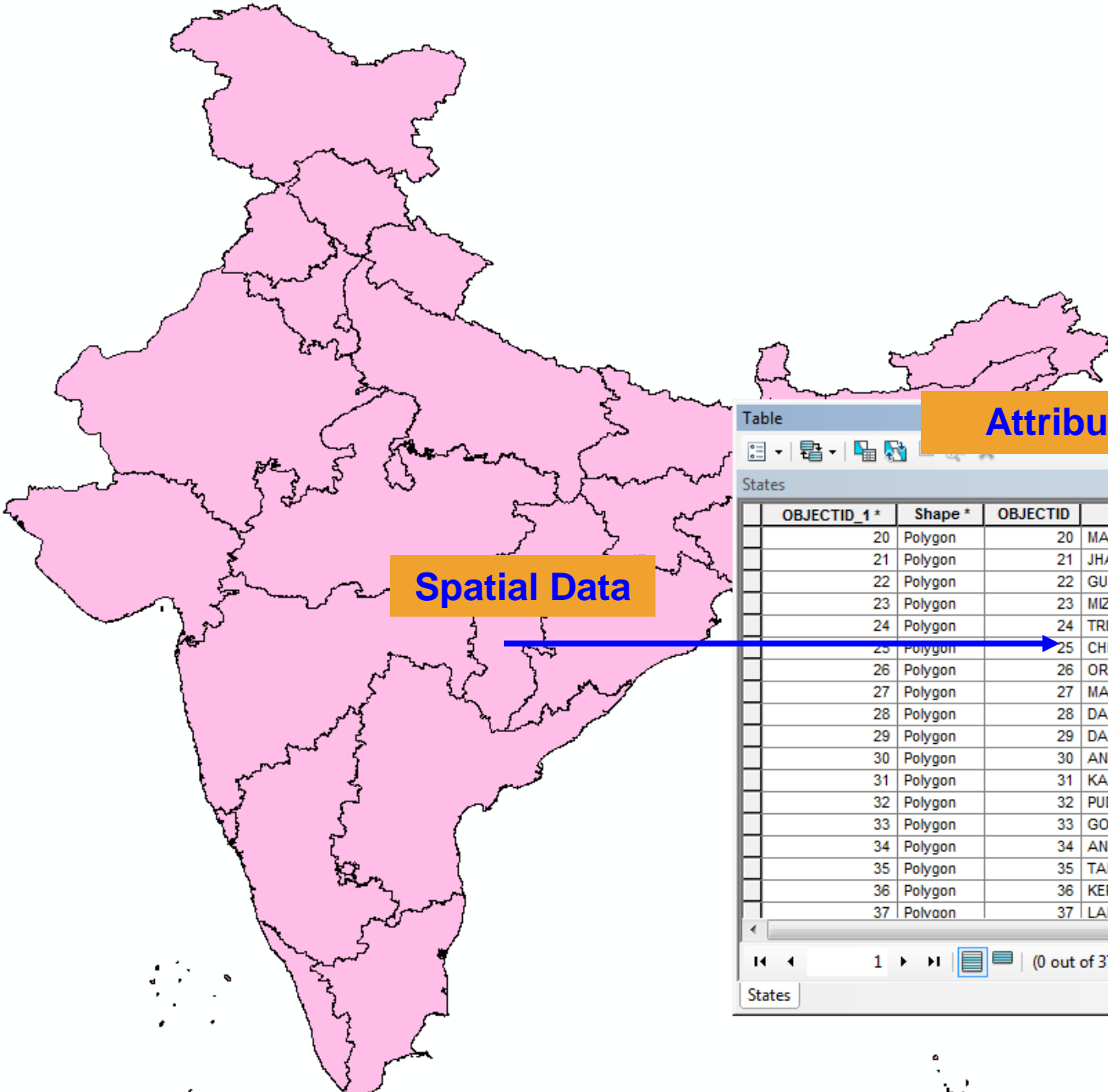
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## Advantages

- Slope and Aspect calculated for each triangle and stored as attributes of the *facet*
- For areas of complex relief, TIN works better than raster
- More detailed representation for higher density of data points

## Disadvantages

- Significantly more processing required to generate the TIN file to start (but then more efficient representation)
- Errors along edges often need correction



**Spatial Data**

**Attribute Data**

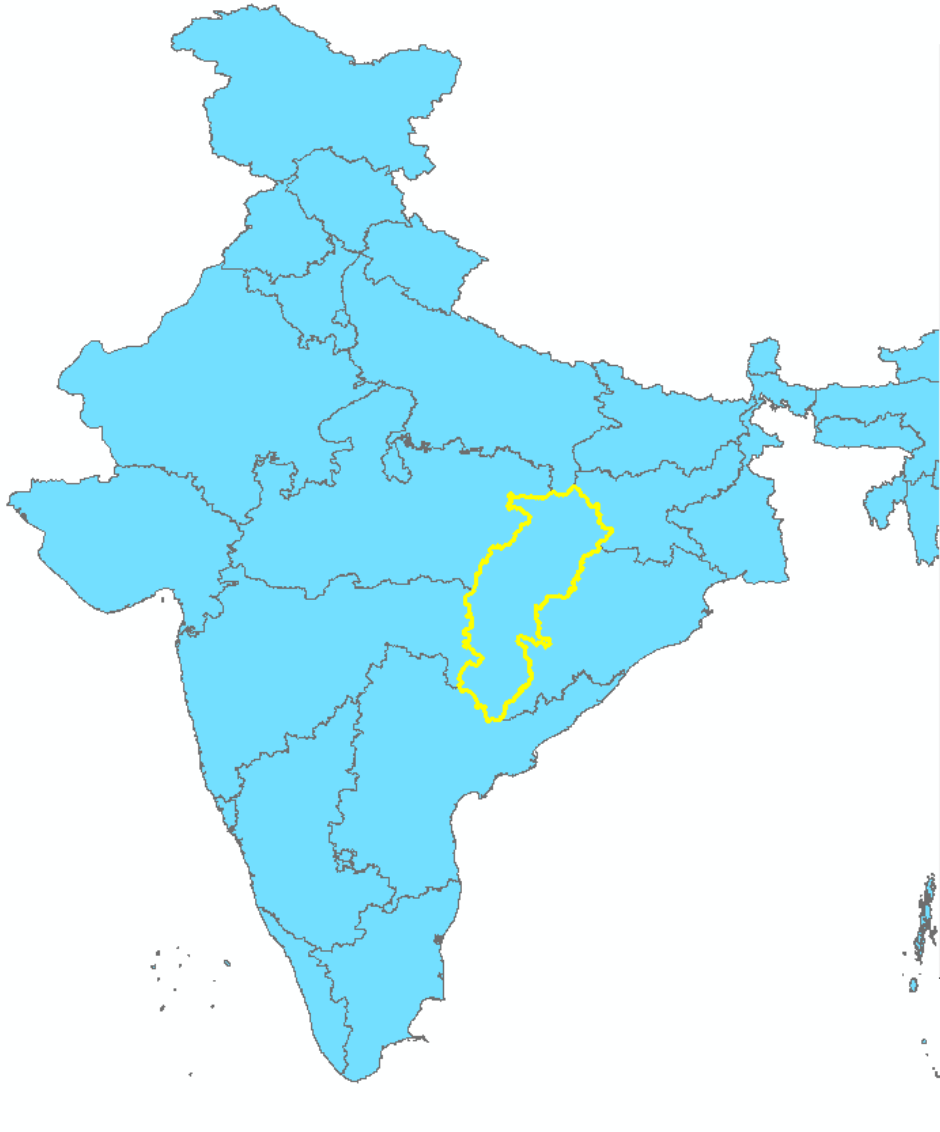
Table

States

| OBJECTID_1* | Shape*  | OBJECTID | STATE                | Shape_Leng    | SC |
|-------------|---------|----------|----------------------|---------------|----|
| 20          | Polygon | 20       | MANIPUR              | 860875.96631  | 14 |
| 21          | Polygon | 21       | JHARKHAND            | 2783078.0766  | 20 |
| 22          | Polygon | 22       | GUJARAT              | 3463700.55491 | 24 |
| 23          | Polygon | 23       | MIZORAM              | 969558.738857 | 15 |
| 24          | Polygon | 24       | TRIPURA              | 753603.890742 | 16 |
| 25          | Polygon | 25       | CHHATTISGARH         | 3041698.99693 | 22 |
| 26          | Polygon | 26       | ORISSA               | 3419636.68807 | 21 |
| 27          | Polygon | 27       | MAHARASHTRA          | 5109865.95577 | 27 |
| 28          | Polygon | 28       | DAMAN & DIU          | 90149.66538   | 25 |
| 29          | Polygon | 29       | DADRA & NAGAR HAVELI | 198703.518252 | 26 |
| 30          | Polygon | 30       | ANDHRA PRADESH       | 5735938.29043 | 28 |
| 31          | Polygon | 31       | KARNATAKA            | 4670036.92828 | 29 |
| 32          | Polygon | 32       | PUDUCHERRY           | 473188.132637 | 34 |
| 33          | Polygon | 33       | GOA                  | 436138.594281 | 30 |
| 34          | Polygon | 34       | ANDAMAN & NICOBAR    | 3866621.89083 | 35 |
| 35          | Polygon | 35       | TAMIL NADU           | 3373000.48279 | 33 |
| 36          | Polygon | 36       | KERALA               | 1793928.67561 | 32 |
| 37          | Polygon | 37       | LAKSHADWEEP          | 320339.857278 | 31 |

1 (0 out of 37 Selected)

States



**Identify** [X]

Identify from: <Top-most layer>

- States
  - CHHATTISGARH

Location: 82.011068 21.773091 Decimal Degrees

| Field        | Value         |
|--------------|---------------|
| OBJECTID_1   | 25            |
| Shape        | Polygon       |
| OBJECTID     | 25            |
| STATE        | CHHATTISGARH  |
| Shape_Leng   | 3041698.99693 |
| SCODE        | 22            |
| Shape_Length | 28.865502     |
| Shape_Area   | 11.772526     |
| OBJECTID     | 17            |
| SNO          | 16            |
| SCODE        | 22            |
| STATE        | Chhattisgarh  |
| POP_2011     | 25540196      |
| MALES        | 12827915      |
| FEMALES      | 12712281      |
| RURAL        | 19603658      |
| URBAN        | 5936538       |
| GROWTHR...   | 23            |
| AREA_SQKM    | 135192        |
| DENSITY      | 189           |
| SEX_RATIO    | 991           |
| LITERACY     | 70            |

Identified 1 feature

# What is Metadata:

- Data about data
- Identifies and describes datasets, coverage, images, etc

## Simple Metadata for Geospatial Data

Originator: NRSC Hyderabad

Title: Roads in Hyderabad

Date Created: 10/01/2018

Filename: rds197.shp

Filesize: 1MB

Fileformat: ArcView Shapefile

Source Scale: 1:24K

Projection/Coordinate Info: UTM Zone 44/WGS84

## Objectives for Metadata

- **Identification** - inventory data holdings; facilitate browsing/searching for relevant information
- **Evaluation** - determining “fitness for use” based on application requirements
- **Interpretation** - extracting and utilizing data correctly in terms of schema, accuracy/ precision, reference



# TOPOLOGY

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- **The Intelligent way of representation based on spatial relationships between objects**

Where is it? (**location**)

What is next to (**adjacency**)

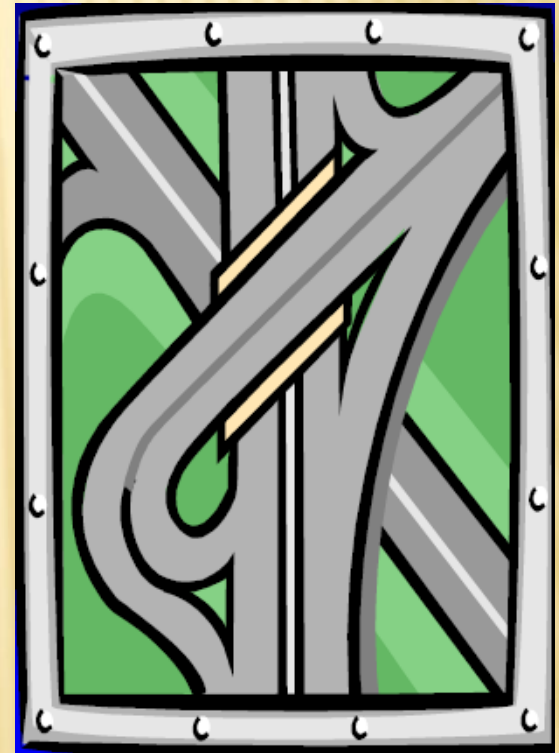
Is it inside or outside (**containment**)

How far is it (**connectivity**)

**“Mathematical property that makes spatial relationships explicit and establishes connectivity between the features on a map”.**

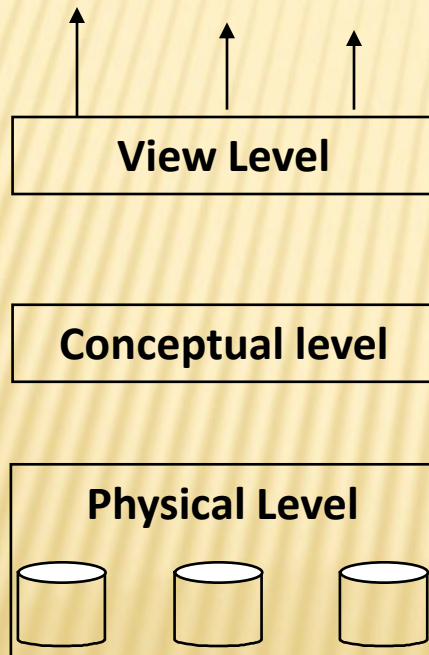
# Object Oriented Data Model

- While the behaviour of streams, roads, and other real-world objects are different, they are represented only by a line
- When two road cross, an intersection is formed even if there is an overpass or underpass
- Spatial / Object oriented data models takes care of these aspects.



# Data Abstraction

Different users for  
the same data



- **View level:**

- Describe only a part of the entire database.
- Many users of the database may be concerned with a subset of information.
- The system may provide many views for the same database

- **Conceptual level:**

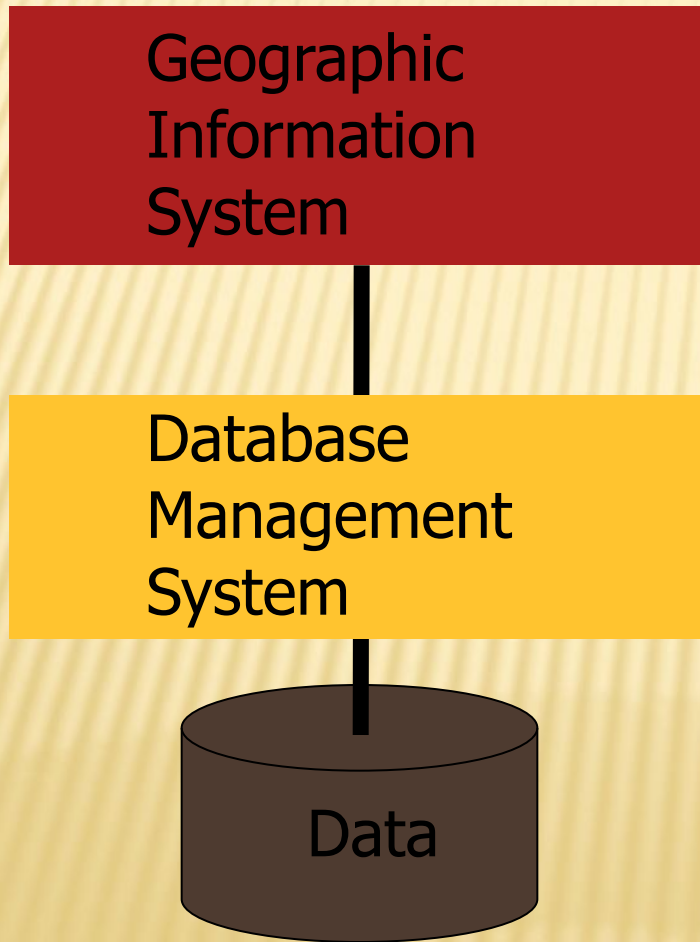
- Describe what structure data are actually stored in the database.
- It gives Schematic representation of total data.

- **Physical level:**

- Describe how the data are actually stored

# ROLE OF DBMS

- Without database GIS is cartography (electronic map)
- No database - No spatial analysis



## Task of DBMS

- Data loading
- Editing
- Visualization
- Mapping
- Analysis
  
- Storage
- Indexing
- Security
- Query

# GIS process: project implementation

1. Understanding basic geographic concepts
  - Projections, datums, coordinate systems
  - Reading maps
2. Formulating a game plan
  - Planning the process
3. Acquiring data
  - Data storage formats
  - Data sources
  - Data challenges
4. Database manipulation
  - Attribute data
  - Database management
  - Computer database types
5. Analysis techniques
  - Spatial analysis
  - Models and modeling
    - Cartographic
    - Interpolation
    - Dynamic modelling
6. Presenting the results
  - Map creation and design

# Benefits of GIS implementation

---

- **Expands** with time.
- Geospatial data are better maintained in a standard format, Hence, **better Visualization** of data and **faster Information Access**.
- Revision and updating are easier hence **better data management**
- Geospatial data and spatial information are easier to search, analysis and represent hence **better decision making**
- More **value added** product
- Geospatial data can be **shared and exchanged** freely
- Due to Automation, Time and money are saved hence **better Operational Efficiencies**
- **Newer Applications** by integration of technologies

# Cost benefit ratio

- ❑ Various studies showed that considerable benefits may be achieved, provided that the strategy used to implement GIS is suitably chosen.
- ❑ Studies also showed that benefits are often related to objectives and that the following benefit/cost ratios may be attained by introducing GIS.

| Objective            | GIS Operation   | Production of Data  | Use of Data   |
|----------------------|---|---|---|
| Task                 | <ul style="list-style-type: none"><li>● Storage</li><li>● Update</li><li>● Manipulation</li><li>● Maintenance</li><li>● Retrieval</li></ul> | <ul style="list-style-type: none"><li>● Analysis of Data</li><li>● Map Production</li><li>● Planning</li><li>● Project Management</li></ul> | <ul style="list-style-type: none"><li>● Map Production</li><li>● Coordination of Tasks</li><li>● Information Updating</li><li>● Information Sharing</li><li>● Management &amp; Planning</li><li>● Execution of Task</li></ul> |
| Benefit / Cost Ratio | 1:1   | 2:1   | 4:1   |

# GIS – Based on the deployment

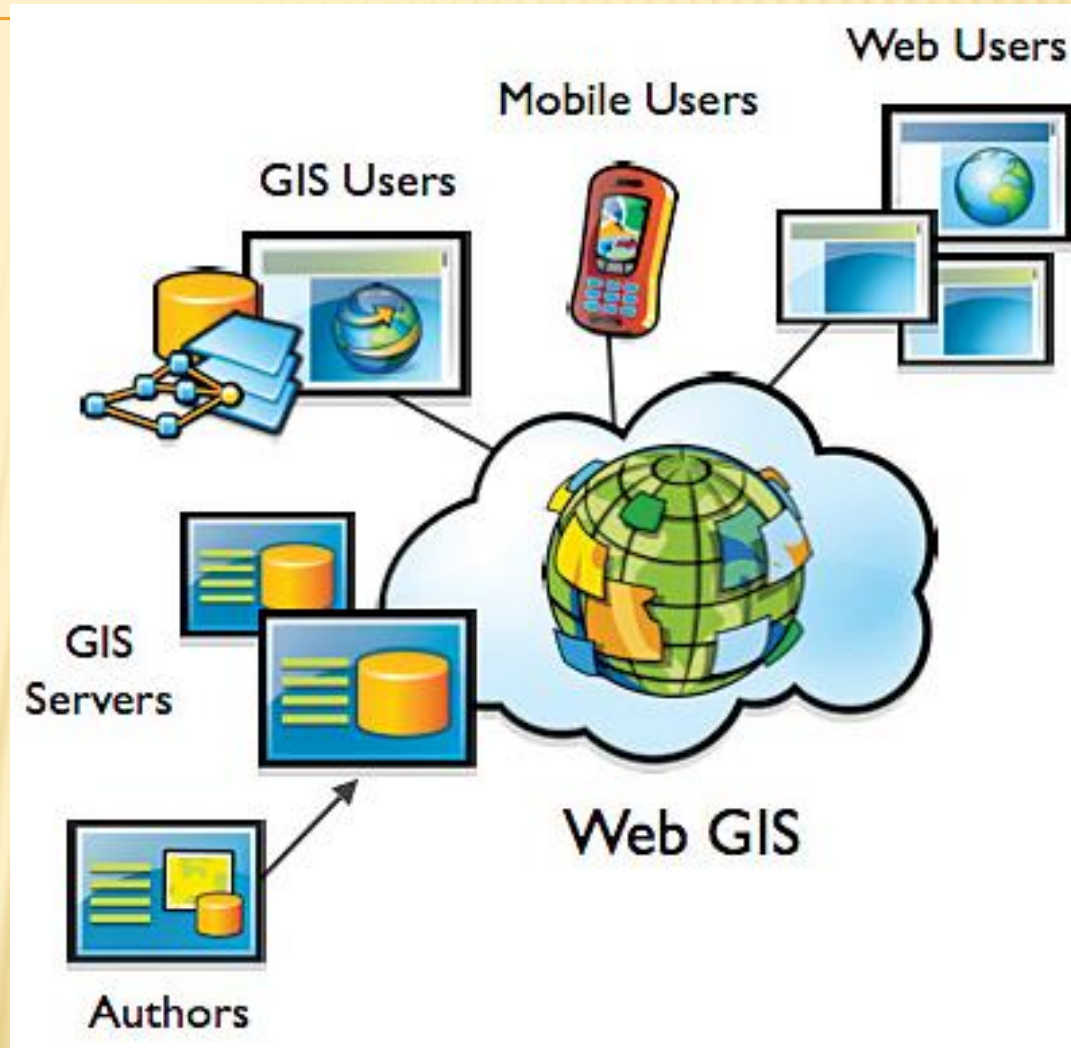
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- ▶ Desktop Application / Full Package
- ▶ Web Mapping / Feature Server / Server GIS (server)
- ▶ Web Browser with GIS Tools / Thick Client
- ▶ Apps, Mashups, APIs – Distributed GIS



# Web GIS

- ❑ **Web GIS** is a **GIS** system that uses **web** technologies.
- ❑ The simplest architecture of a **Web GIS** must have at least one client and one server .
- ❑ Client is a desktop application or **web** browser application that allows users to communicate with server, and the server is a **web** server application.



# What GIS is not

---

- ❑ GIS is not simply the technology: it also has a (growing and important) conceptual base
- ❑ GIS can not produce good results from bad data or poor conceptual frameworks
- ❑ GIS is not simply a program to produce maps
- ❑ GIS is not a substitute for thinking!
- ❑ GIS is not the universal answer to all problems!

# Applications of GIS

## • Urban Planning, Management & Policy

- Zoning, subdivision planning
- Land acquisition
- Economic development
- Code enforcement
- Housing renovation programs
- Emergency response
- Crime analysis
- Tax assessment

## • Environmental Sciences

- Monitoring environmental risk
- Modeling storm water runoff
- Management of watersheds, floodplains, wetlands, forests, aquifers
- Environmental Impact Analysis
- Hazardous or toxic facility siting
- Groundwater modeling and contamination tracking

## • Political Science

- Redistricting
- Analysis of election results
- Predictive modeling

## Civil Engineering/Utility

Locating underground facilities  
Designing alignment for freeways, transit  
Coordination of infrastructure maintenance

## Business

Demographic Analysis  
Market Penetration/ Share Analysis  
Site Selection

## Education Administration

Attendance Area Maintenance  
Enrollment Projections  
School Bus Routing

## Real Estate

Neighborhood land prices  
Traffic Impact Analysis  
Determination of Highest and Best Use

## Health Care

Epidemiology  
Needs Analysis  
Service Inventory

# GIS Software Tools

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- GIS started at universities as research tools

Primary flavors

ESRI (ArcGIS)

Intergraph

QGIS

Bentley Map

Microimages

Autocad

MapInfo

ERDAS

Manifold

Smallworld

GeoMedia

AUTOCAD MAP 3D

Maptitude

# The Future

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## ■ *FUTURE DATA*

- ❑ Easy access to digital data
- ❑ Remote Sensing and GIS
- ❑ GPS as data source for GIS
- ❑ Image Maps and GIS
- ❑ Data Exchange and GIS
- ❑ Location-Based Services and GIS

## ■ *FUTURE HARDWARE*

- ❑ Workstation Revolution
- ❑ Network Revolution
- ❑ Microcomputer Revolution
- ❑ Mobility Revolution

## ■ *FUTURE SOFTWARE*

- ❑ Software Trends
- ❑ The User Interface and GUI
- ❑ The Raster versus Vector Debate
- ❑ Object – Oriented GIS
- ❑ Distributed Databases
- ❑ GIS User Needs
- ❑ GIS Interoperability

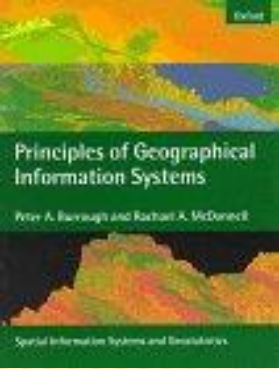
## ■ *FUTURE ISSUES AND PROBLEMS*

- ❑ Privacy
- ❑ Data Ownership
- ❑ Scientific Visualization
- ❑ New Focus

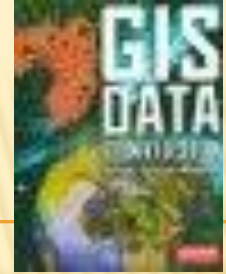
**“The application of GIS is limited only  
by the imagination of those who use it”**

**Jack Dangermond**  
Co-founder of ESRI Inc.

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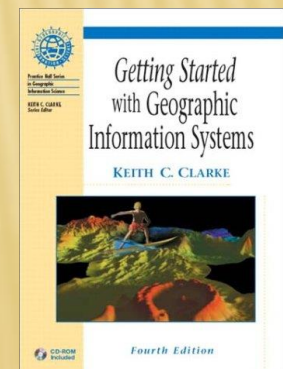
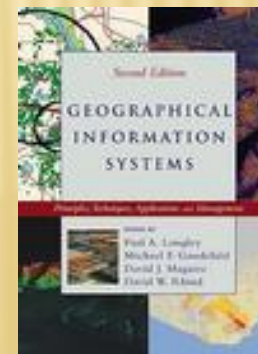
# Suggested reading



- ❖ Burrough, P.A. (1990), *Principles of Geographical Information Systems*. Clarendon Press. Oxford.
- ❖ Antenucci, J.C., Brown, K., Croswell, P.L., Kevany, M. and Archer, H. (1991), *Geographic Information Systems: a guide to the technology*. Chapman and Hall. New York.
- ❖ Star, J. and Estes, J. (1990), *Geographic Information Systems: an Introduction*. Prentice Hall. Englewood Cliffs
- ❖ Arnoff, (1989), Introduction to GIS
- ❖ David J. Maguire (Editor), Michael F. Goodchild (Editor), David Rhind (Editor) : *Geographical Information Systems: Principles and Applications*, 2 Vol.
- ❖ Keith C. Clarke: *Getting Started with GIS* (4th Edition)

## SUGGESTED WEBSITES

- ❖ <http://gisgeography.com/free-gis-software/>



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*Thank You*